

Classes 218-237

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

WESTERN RIDING - Level 1 - Pattern 6

SHOW: Silver State

CLASS: ~~7-28-22~~

DATE: 7-28-22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10			
1	365	PENALTY						1						68	
		MANUV.	-1/2	0	0	0	0	-1/2	0	0	0	0			
			69 1/2 68												
2	381	PENALTY					31					3		7 59	
		MANUV.	0	0	0	-1/2	-1	0	0	-1/2	-1/2	-1			
			69 1/2 68 1/2 64 63 1/2 59 1/2												
3	417	PENALTY	0	NO. WRUL		31			3	1				0 0	
		MANUV.	-1/2	-1/2	-1/2	-1	-1	-1	-1/2	-1	-1	0			
			63 1/2 62 1/2 61 1/2 68 66 65												
4	360	PENALTY			(A)									0 0	
		MANUV.	0	0											
5	379	PENALTY							13					4 64	
		MANUV.	-1/2	-1/2	0	0	0	0	-1	0	0	0			
			69 1/2 69 64												
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

JUDGE'S NAME (PRINTED): Pam Scott

JUDGE'S SIGNATURE: For more information on how exhibitors are scored visit www.aqhuniversity.com

WESTERN RIDING - Pattern 6

SHOW:

Silver State

CLASS:

DATE:

7-28-22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	373	PENALTY				1	1	33								
		MANUV.	-1/2	-1/2	0	0	0	-1	0	0	0	0	-1/2	0	8	59 1/2
					69		68	67	60				59 1/2			
		PENALTY														
		MANUV.														
1	364	PENALTY					1			1						
		MANUV.	-1/2	0	0	0	0	0	0	-1	0	0	0	0	2	66 1/2
					69 1/2		68 1/2			66 1/2						
1	365	PENALTY									1					
		MANUV.	-1/2	0	0	0	0	0	0	0	0	0	0	0	1	68 1/2
					67 1/2					68 1/2						
2	360	PENALTY				1		1					1			
		MANUV.	0	-1/2	-1/2	-1	0	-1	-1/2	-1/2	0	0	0	0	3	63
3	373	PENALTY								1	3					
		MANUV.	-1/2	-1/2	0	0	-1/2	0	0	-1	-1	0	0	0	4	62 1/2
					69		68 1/2			62 1/2						
4	364	PENALTY														
		MANUV.	0	0	0	0	0	0	0	0	0	0	0	0		70
5	381	PENALTY			1	1		3	1	3	13	1	3			
		MANUV.	0	0	-1	-1	0	-1/2	-1/2	-1	-1	-1/2	-1/2	0	18	48

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Classes 218-237

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

WESTERN RIDING - Level 1 - Pattern 6

SHOW: Silver State

CLASS: 7-28-22

DATE:

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES														PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver Description			1	2	3	4	5	6	7	8	9	10			
	365	PENALTY						1							
		MANUV.	0	0	0	-1/2	0	-1	0	0	-1/2	0		67	
								67 1/2			67				
	381	PENALTY					3								
		MANUV.	0	0	-1/2	-1	-1	-1/2	0	-1/2	-1	-1		61 1/2	
							64 1/2	64			62 1/2				
	417	PENALTY	0				331	1	1	3	1				
		MANUV.	0	-1/2	-1/2	-1	-1	-1	-1	-1	-1	-1		10	
						68	60	58	56	52	50				
	360	PENALTY			0										
		MANUV.	0	0										0	
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
	373	PENALTY						13							
		MANUV.	0	-1/2	-1/2	0	0	0	-1	0	0	0		64	
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

WESTERN RIDING - Pattern 6

SHOW: Silver State

CLASS:

DATE: 7-28-22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12
238	373	PENALTY				1	1	33						
		MANUV.	-1/2	-1/2	0	0	0	-1	0	0	0	0	-1/2	0
		PENALTY												
		MANUV.												
240	364	PENALTY								11				
		MANUV.	0	0	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	0
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
242	365	PENALTY								1					
	MANUV.	0	0	0	0	0	-1/2	0	0	0	0	0	0		68 1/2
360	PENALTY				1		1					1			
	MANUV.	0	0	-1/2	-1	-1/2	-1	-1/2	-1/2	0	0	-1/2	0		62 1/2
373	PENALTY								1	1					
	MANUV.	-1/2	-1/2	0	0	0	0	-1/2	-1	-1	0	0	0		44 1/2
364	PENALTY														
	MANUV.	0	0	0	0	0	0	0	+1/2	0	0	+1/2	0		71
381	PENALTY				1	1	3	1	3	1		3			
	MANUV.	0	0	-1	-1	-1	-1	-1	-1	-1	-1/2	-1	0		46 1/2
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Classes 218-237

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

330

WESTERN RIDING - Level 1 - Pattern 6

SHOW: Silver State

CLASS: 7-28-22

DATE:

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross- cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	
Maneuver			1	2	3	4	5	6	7	8	9	10	
1	305	PENALTY											- 67 1/2
		MANUV.	-1/2	-1/2	0	-1/2	0	-1/2	0	0	0	-1/2	
69 68													
2	381	PENALTY					1/3						4 61
		MANUV.	0	0	-1/2	-1	-1	0	-1/2	-1/2	-1/2	-1	
63 1/2 63 62													
3	417	PENALTY	0										0 (DQ)
		MANUV.	0										
NO SHOWN WALK - JOB PRIOR TO CONE													
4	360	PENALTY			0								0 (DQ)
		MANUV.	0	0									
KNOCKED CONE													
5	1	PENALTY											
		MANUV.											
1	373	PENALTY				1		3					4 63
		MANUV.	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	0	
69 63													
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/hider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	373	PENALTY				1	1	3,3							8	58
		MANUV.	-1/2	-1/2	0	-1/2	-1/2	-1	0	-1/2	0	0	-1/2	0		
66 58																
✓		PENALTY														
		MANUV.														
66 58																
1	304	PENALTY			1			1			1				3	64 1/2
		MANUV.	-1/2	0	0	0	-1/2	-1/2	0	0	-1	0	0	0		
66 64 1/2																
5	381	PENALTY			1			1	1	3,1	1,3	1	1			47 1/2
		MANUV.	-1/2	0	-1/2	-1	-1	-1	-1	-1	-1	-1	-1	-1/2		
64 62 52 50 78																
1	305	PENALTY									1				1	66
		MANUV.	-1/2	0	0	-1/2	0	-1/2	0	0	-1/2	-1/2	0	-1/2		
69 67																
2	360	PENALTY					1						1		2	62 1/2
		MANUV.	0	0	-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0		
66 64																
3	373	PENALTY								1	3				4	62
		MANUV.	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0	0	0		
66 64																
4	304	PENALTY													-	67 1/2
		MANUV.	-1/2	-1/2	0	0	0	0	-1/2	0	-1/2	0	0	-1/2		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: