

**AQHA** Sunday- All Breed, Youth,  
 AMERICAN QUARTER HORSE ASSOCIATION Amateur, Select, Open  
**REINING - Pattern 14**

*A/B 191*

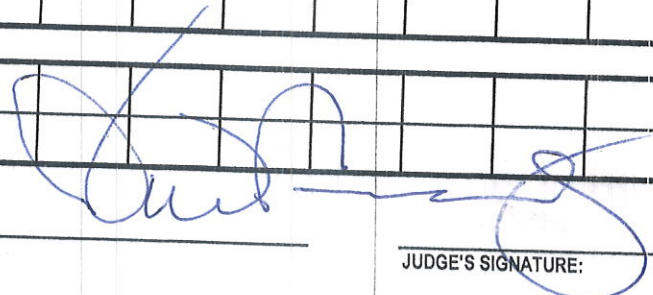
SHOW:

CLASS: #350 351, 362, 363, 364, 365, 367

DATE: March 13

W/O #	Maneuver Description	MANEUVER SCORES									PENALTY TOTAL	SCORE
		1	2	3	4	5	6	7	8	9		
124	PENALTY											
	MANUV.	0	0	0	0	-1	-1	-1/2				67 1/2
2	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											

JUDGE'S NAME (PRINTED): AVERY

JUDGE'S SIGNATURE: 





<b>SHOW:</b>
<b>CLASS:</b> #352,353,354,355,356
<b>DATE:</b> March 13

**VERSATILITY RANCH HORSE - REINING**

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Over-bridled (per maneuver)</li> <li>Out of frame (per maneuver)</li> <li>Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>Over or under spinning 1/8 to 1/4 turn</li> <li>Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Break of gait</li> <li>Freeze up in spins or rollbacks</li> <li>Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>Failure to be in a lope prior to the first marker on run-in patterns</li> <li>Failure to completely pass the specified marker before initiating a stop position</li> <li>Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Spurring in front of cinch</li> <li>Blatant disobedience</li> <li>Use of either hand to instill fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>Breaking pattern</li> <li>Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>Repeated blatant disobedience</li> <li>Use of two hands (except in snaffle bit or hackamore)</li> <li>More than one finger between split reins or any fingers between romal reins (except two rein)</li> <li>Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>Abuse</li> <li>Lameness</li> <li>Disrespect or misconduct</li> <li>Illegal equipment</li> <li>Fall of horse/rider</li> <li>Improper western attire</li> <li>Leaving arena before pattern is complete</li> </ul>
---	--

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		3cir-R	3cir-L	stop	3 1/2 S R	stop	3 1/2 S L	back							
1	264	PENALTY													
		CONTENT	-1	-1/2	-1	0	-1/2	0	0					4	63
2	271	PENALTY													
		CONTENT	0	-1/2	-1	0	-1	0	-1/2					-	67
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

*[Handwritten signature in blue ink]*

JUDGE'S NAME (PRINTED): AUBRY

JUDGE'S SIGNATURE: \_\_\_\_\_



*YOUTH*

**SHOW:**  
**CLASS:** #352,353,354,355,356  
**DATE:** March 13

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		3cir-R	3cir-L	stop	31/2S R	stop	31/2S L	back							
1	263	PENALTY													
		CONTENT	0	0	-1/2	-1/2	-1/2	0	+1/2					-	69
2		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):   AVERY  

JUDGE'S SIGNATURE:



*OPEN*

<b>SHOW:</b>
<b>CLASS:</b> #352,353,354,355,356
<b>DATE:</b> March 13

**VERSATILITY RANCH HORSE - REINING**

- |   |  |
|---|--|
| <p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Over-bridled (per maneuver)</li> <li>Out of frame (per maneuver)</li> <li>Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>Over or under spinning 1/8 to 1/4 turn</li> <li>Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Break of gait</li> <li>Freeze up in spins or rollbacks</li> <li>Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>Failure to be in a lope prior to the specified marker on run-in patterns</li> <li>Failure to completely pass the specified marker before initiating a stop position</li> <li>Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul> | <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Spurring in front of cinch</li> <li>Blatant disobedience</li> <li>Use of either hand to instill fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>Breaking pattern</li> <li>Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>Repeated blatant disobedience</li> <li>Use of two hands (except in snaffle bit or hackamore)</li> <li>More than one finger between split reins or any fingers between romal reins (except two rein)</li> <li>Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>Abuse</li> <li>Lameness</li> <li>Disrespect or misconduct</li> <li>Illegal equipment</li> <li>Fall of horse/rider</li> <li>Improper western attire</li> <li>Leaving arena before pattern is complete</li> </ul> |
|---|--|

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		3cir-R	3cir-L	stop	31/2S R	stop	31/2S L	back							
		PENALTY													
		CONTENT													
1	26	PENALTY													
		CONTENT	0	0	+1/2	+1/2	0	+1/2	+1/2					-72	
2	285	PENALTY	2	12			1/2								
		CONTENT	-1/2	-1	0	0	0	-1/2	-1/2					5 1/2	62
3	262	PENALTY													
		CONTENT	0	0	0	0	+1/2	0	0					-70 1/2	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): AVERY

JUDGE'S SIGNATURE:

SHOW:

REINING - Pattern 8

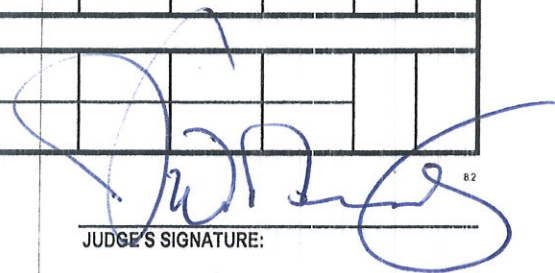
#357, 358, 359, 360, 361, 362, 363, 364, 365, 366

CLASS: L-1 HORSE #357

DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		4 SL	4 SR	3 CR OoO	3 CL OoO	LRB	RRB	S & B				
Maneuver Description		1	2	3	4	5	6	7	8	9		
1	224	PENALTY										
		MANUV.	-1/2	-1/2	0	0	-1	-1/2	-1/2			-67
			9/2	9			8	7 1/2				
2	237	PENALTY										
		MANUV.	0	-1/2	0	0	-1/2	+1/2	0			-69 1/2
			9/2				9	9 1/2				
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

JUDGE'S NAME (PRINTED): AVERY

JUDGE'S SIGNATURE: 

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION

Sunday- All- L-1, Rookie,  
Beginning

#357,358,359,360,361,362,

REINING - Pattern 8 ~~363,364,365~~,366

SHOW:

CLASS: L-1 YOUTH 360

DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		4 SL	4 SR	3 CR OoO	3 CL OoO	LRB	RRB	S & B				
Maneuver		1	2	3	4	5	6	7	8	9		
1272	PENALTY	DP										0
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											
	PENALTY											
	MANUV.											

JUDGE'S NAME (PRINTED):

*AVERY*

JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION

Sunday- All- L-1, Rookie,  
Beginning

SHOW:

CLASS:

L-1 AMA #361

REINING - Pattern 8

#357, 358, 359, 360, 361, 362,  
~~363, 364, 365~~, 366

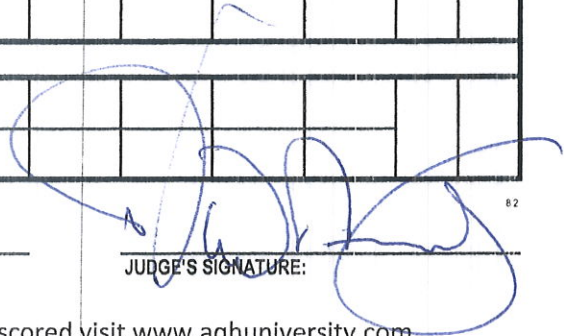
DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE		
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Maneuver Description		4 SL	4 SR	3 CR OoO	3 CL OoO	LRB	RRB	S & B						
Maneuver		1	2	3	4	5	6	7	8	9				
1	249	PENALTY		1 DO wrong seq										
		MANUV.	0	0								0		
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

JUDGE'S NAME (PRINTED):

AVERY

JUDGE'S SIGNATURE:





*Youth*

**REINING - Pattern 14**

SHOW:

CLASS: #350,351,362,363,364,365,367

DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		2 CL OO	2 SL	2 CR OO	2 SR	RRB	S&B	BACK				
Maneuver		1	2	3	4	5	6	7	8	9		
1	23		2									
		PENALTY										
		MANUV.	0	-1	-1/2	0	+1/2	+1/2	-1/2			2 67
				67	67			7 1/2				
2	27											
		PENALTY										
		MANUV.	-1/2									0
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

*AVERY*

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

SHOW:

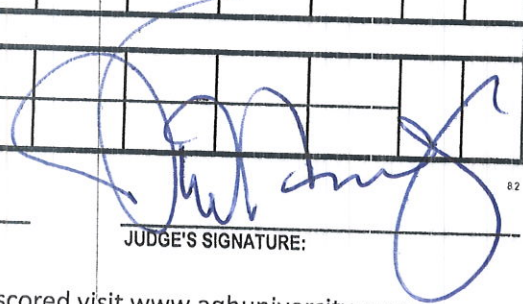
CLASS: #350,351,362,363,364,365,367

**REINING - Pattern 14**

DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		2 CL OO	2 SL	2 CR OO	2 SR	RRB	S & B					
		1	2	3	4	5	6	7	8	9		
	26	PENALTY										
		MANUV.	+1/2	+1/2	0	0	0	0	+1/2			-7 1/2
	26	PENALTY	0									0
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

JUDGE'S NAME (PRINTED): AVERY

JUDGE'S SIGNATURE: 

SHOW:

CLASS: #350,351,362,363,364,365,367

**REINING - Pattern 14**

DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		2 CL OO	2 SL	2 CR OO	2 SR	RRB	S & B					
		1	2	3	4	5	6	7	8	9		
1	52	0										0
2	37	-1	-1	-1/2	-1/2	-1/2	0					6 1/2
1	17	0										0

OPEN  
365

A/B  
367 OPEN

AVERY

*[Handwritten Signature]*

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION

Sunday- All- L-1, Rookie,  
Begining

#357, 358, 359, 360, 361, 362, 363, 364, 365, 366

REINING - Pattern 8

SHOW:

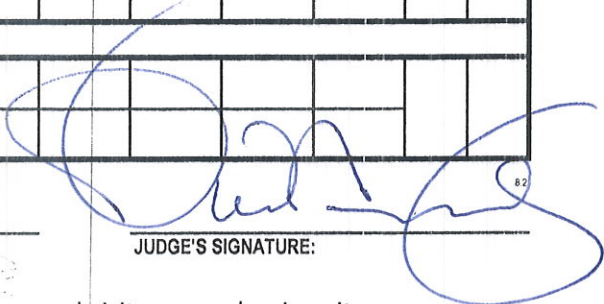
CLASS:

Begining #366

DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		4 SL	4 SR	3 CR OoO	3 CL OoO	LRB	RRB	S & B				
Maneuver Description		1	2	3	4	5	6	7	8	9		
1	23											
		PENALTY										
		MANUV.	0	0	0	0	0	-1/2	-1/2			69
8 1/2												
2	22											
		PENALTY				1	111					
		MANUV.	-1	-1/2	-1/2	-1/2	-1	-1	-1/2			460
8 1/2 8 5 1/2 1 1/2 1/2												
3	27											
		PENALTY			2							
		MANUV.	0	0	-1/2	0	0	-1	0			266 1/2
7 1/2 6 1/2												
4	26											
		PENALTY			111							
		MANUV.	-1/2	-1/2	-1/2	0	0	0	+1/2			366
9 1/2 9 5 1/2												
5	24											
		PENALTY	2	0	SPINS							
		MANUV.	-1									0
6	24											
		PENALTY										
		MANUV.	0	0	0	0	-1/2	-1/2	-1/2			68 1/2
7	26											
		PENALTY										
		MANUV.	-1	-1/2	0	0	0	-1	0			67 1/2
9 8 1/2 7 1/2												
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

JUDGE'S NAME (PRINTED): Avary

JUDGE'S SIGNATURE: 

SHOW:

CLASS: #350, 351, 362, 363, 364, 365, 367

**REINING - Pattern 14**

DATE: March 13

#  
350

351

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		2 CL OO	2 SL	2 CR OO	LL 2 SR	LRB RRB	RRB S & B	STOP BACK				
Maneuver		1	2	3	4	5	6	7	8	9		
		PENALTY										
		MANUV.	0	0	0	0	-1/2	-1	-1/2			68
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

Scott McCall  
 JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW:

CLASS: #352, 353, 354, 355, 356

DATE: March 13

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		3cir-R	3cir-L	stop	31/2S R	stop	31/2S L	back							
# 353	1 262	PENALTY													
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2						7 1/2
X	X	PENALTY													
		CONTENT													
# 354	1 264	PENALTY	1111												
		CONTENT	-1	-1	-1/2	0	-1/2	0	0					4 63	
2 271	2 271	PENALTY	5	6				1/2							
		CONTENT	-1/2	0	-1/2	0	-1/2	0	-1					1/2 67	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Scott Merritt

JUDGE'S SIGNATURE: [Signature]



**SHOW:**  
**CLASS:** #352, 353, 354, 355, 356  
**DATE:** March 13

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Maneuver Description		3cir-R	3cir-L	stop	3 1/2 S R	stop	3 1/2 S L	back									
# 355	1 263	PENALTY															
		CONTENT	0	-1/2	-1/2	-1/2	0	-1/2	0							60	
X	X	PENALTY	X	X	X	X	X	X	X	X	X						
		CONTENT	X	X	X	X	X	X	X	X	X	X					
# 356	1 26	PENALTY															
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	+1/2							72 1/2	
2 285	2 285	PENALTY	2	1 1/2													
		CONTENT	0	-1	0	+1/2	-1/2	+1/2	0							5 64 1/2	
3 262	3 262	PENALTY															
		CONTENT	0	-1/2	0	-1/2	0	0	0							69	
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): Scott McRitt

JUDGE'S SIGNATURE: [Signature]

SHOW:

CLASS: #350,351,362,363,364,365,367

**REINING - Pattern 14**

DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY	TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Maneuver Description		2CL OO	SR 2-8L	3CR OO	3CL 2SR OO	LRB RRB	R/R S & B	STOP +BACK					
Maneuver		1	2	3	4	5	6	7	8	9			
# 362	1 35	PENALTY	2	2									
		MANUV.	0	-1	-1	0	0	+1/2	0			4	64 1/2
	2 32	PENALTY		0									
		MANUV.	-1/2										0
	1 26	PENALTY											
		MANUV.	0	0	0	0	0	0	+1/2				70 1/2
	2 261	PENALTY	0										
		MANUV.											0
	1 52	PENALTY	0										
		MANUV.											0
	2 237	PENALTY											
		MANUV.	-1/2	0	0	0	0	-1/2	+1/2				69 1/2
	1 17	PENALTY	0										
		MANUV.											0

JUDGE'S NAME (PRINTED): SCOTT McPHERITT

JUDGE'S SIGNATURE: [Signature]



# AQHA

AMERICAN QUARTER HORSE ASSOCIATION

Sunday- All- L-1, Rookie, Beginning

#357,358,359,360,361,362,

REINING - Pattern 8 ~~363,364,365~~,366

SHOW: \_\_\_\_\_

CLASS: \_\_\_\_\_

DATE: March 13

#361

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		4 SL	4 SR	3 CR OoO	3 CL OoO	LRB	RRB	S & B				
Maneuver		1	2	3	4	5	6	7	8	9		
		PENALTY			10							
	1249	MANUV.	0	0								0
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

JUDGE'S NAME (PRINTED): Scott McCall

JUDGE'S SIGNATURE: [Signature]

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION

Sunday- All- L-1, Rookie,  
Beginning

SHOW: \_\_\_\_\_

CLASS: \_\_\_\_\_

REINING - Pattern 8

DATE: March 13

#357, 358, 359, 360, 361, 362, 363, 364, 365, 366

#  
357

#  
360

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		4 SL	4 SR	3 CR OoO	3 CL OoO	LRB	RRB	S & B				
Maneuver Description		1	2	3	4	5	6	7	8	9		
1	224	PENALTY										
		MANUV.	-1/2	-1/2	0	0	-1/2	-1/2	-1/2			67 1/2
2	237	PENALTY										
		MANUV.	0	0	0	0	-1/2	+1/2	0			70
		PENALTY										
		MANUV.										
1	272	PENALTY	0									
		MANUV.	,									0
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

JUDGE'S NAME (PRINTED):

Scott McEath

JUDGE'S SIGNATURE:

*Scott McEath*

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION

Sunday- All- L-1, Rookie,  
Beginning

#357,358,359,360,361,362,

**REINING - Pattern 8** ~~363,364,365~~,366

SHOW: \_\_\_\_\_

CLASS: \_\_\_\_\_

DATE: March 13

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		4 SL	4 SR	3 CR OoO	3 CL OoO	LRB	RRB	S & B				
Maneuver Description		1	2	3	4	5	6	7	8	9		
1	231	PENALTY										
		MANUV.	+1/2	+1/2	0	0	-1/2	-1/2	0			20
2	272	PENALTY					11					
		MANUV.	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0			2 64 1/2
							5					
3	274	PENALTY			2							
		MANUV.	-1/2	0	-1/2	0	0	-1/2	0			2 66 1/2
						3						
4	263	PENALTY			111							
		MANUV.	-1/2	-1/2	-1	0	0	+1/2	0			3 65 1/2
						5						
5	269	PENALTY	1/2	0								
		MANUV.	-1/2									0
6	219	PENALTY										
		MANUV.	0	0	0	0	0	+1/2	0			20 1/2
7	267	PENALTY	1/2									
		MANUV.	-1/2	-1/2	-1/2	0	0	-1/2	0			17 1/2
						2						
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

SCOTT McARITT  
JUDGE'S NAME (PRINTED):

*[Signature]*  
JUDGE'S SIGNATURE: