



# AQHA RANCH TRAIL

<b>Date:</b>	MARCH TO THE ARCH
<b>Show:</b>	AQHA 110920 AQHA SENIOR RANCH TRAIL
<b>Class:</b>	3/13/2024
<b>Judge:</b>	RICE, CAROLYN

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		TR LOG	BACK	TR XTR DRAG	TR	LL	XL LOG	W LOG BRIDGE	SP L	RL	LOG W	GATE						
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9								
MANEUVER																		
1	689	PENALTY														1	72	
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	0					
2	603	PENALTY	1/2		1			1			1,1				4 1/2	63		
	MANEUVER SCORE	0	+1/2	0	0	-1	-1/2	+1/2	-1	-1/2	-1/2	-1/2	-1/2					
3	581	PENALTY													0	75		
	MANEUVER SCORE	+1/2	+1	+1	0	+1/2	+1/2	+1/2	0	+1	0	0	0					
4	595	PENALTY					3	1							4	69 1/2		
	MANEUVER SCORE	+1/2	+1/2	+1	+1/2	-1	0	+1/2	0	+1	+1/2	+1/2	+1/2					
5	704	PENALTY						1,1,1							3	71		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1	0	0	0					
6	570	PENALTY													0	77 1/2		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	+1	+1					
7	693	PENALTY						1	1						2	73 1/2		
	MANEUVER SCORE	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	0	+1/2	+1	0	0					
		PENALTY																
	MANEUVER SCORE																	

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH TRAIL

<b>Date:</b>	MARCH TO THE ARCH
<b>Show:</b>	AQHA 110920 AQHA SENIOR RANCH TRAIL
<b>Class:</b>	3/13/2024
<b>Judge:</b>	GRIGGS; MURRAY

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		TR LOG	BACK	TR XTR DRAG	TR	LL	XL LOG	W LOG BRIDGE	SP L	RL LOG	W GATE						
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
MANEUVER																	
1	689	PENALTY					1		1								
		MANEUVER SCORE	+1/2	+1/2	-1	+1/2	0	+1	0	0	+1/2	+1		2	71		
2	603	PENALTY			1						1						
		MANEUVER SCORE	+1/2	+1/2	-1/2	0	-1/2	-1/2	0	-1	0	0		2	66 1/2		
3	581	PENALTY															
		MANEUVER SCORE	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1		0	75 1/2		
4	595	PENALTY					3	1									
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1	0	+1/2	+1/2	+1/2	+1		4	69 1/2		
5	704	PENALTY						1,1,1									
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	-1	0	+1/2	+1/2	+1		3	71		
6	570	PENALTY															
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	+1/2	0	+1	+1	+1		0	75		
7	693	PENALTY						1									
		MANEUVER SCORE	+1/2	+1	+1	+1	+1	+1/2	+1	+1	+1	+1		1	78		
		PENALTY															
		MANEUVER SCORE															

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH TRAIL

<b>Date:</b>	MARCH TO THE ARCH
<b>Show:</b>	AQHA 110920 AQHA SENIOR RANCH TRAIL
<b>Class:</b>	3/13/2024
<b>Judge:</b>	NEWCOMB; JILL

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
		TR LOG	BACK	TR	XTR DRAG	TR	LL	XL LOG	W	LOG BRIDGE	SP L	RL					LOG W	GATE	
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9									
MANEUVER																			
1	689	PENALTY						1			1					+1	2	74	
	MANEUVER SCORE	+½	+½	+½	+½	+1	+½	+½	+½	+½	+½	+½	+½	+½					
2	603	PENALTY	1		1								1,3			0	6	62	
	MANEUVER SCORE	+½	0	-½	-½	0	-½	0	-1	0	-1	0	0	0	0				
3	581	PENALTY														+½	0	75	
	MANEUVER SCORE	0	+½	+1	0	+½	+1	+½	+½	+½	+½	+½	+½	+½	+½				
4	595	PENALTY						3	1							+½	4	67	
	MANEUVER SCORE	0	0	+½	0	-1	0	0	+½	+½	+½	+½	+½	+½	+½				
5	704	PENALTY							1,1							+½	2	73½	
	MANEUVER SCORE	+½	+1	+½	+1	+1	0	0	+½	+½	+½	+½	+½	+½	+½				
6	570	PENALTY														0	0	72½	
	MANEUVER SCORE	+½	+½	+½	0	0	0	0	+½	+½	+½	+½	+½	+½	+½				
7	693	PENALTY														+1	0	79½	
	MANEUVER SCORE	+½	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1				
		PENALTY																	
	MANEUVER SCORE																		

Judge's Signature: \_\_\_\_\_