

AQHA

VRH RANCH REINING

Date:	9/3/26
Show:	Heritage Classic
Class:	149 Open
Judge:	J Jetter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	35L	35R	00R	00L	4RB	BRR	50B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	285	0	+1/2	0	+1/2	0	-1/2	0	0		70 1/2	
2	291	-1/2	0	0	-1/2	-1	0	0	0		68	
3	270	0	0	0	0	+1/2	+1/2	0	0	3	68	
4	286	+1/2	+1/2	0	+1/2	+1/2	0	0	0		72	
5	287	0	0	0	0	-1	0	0	0	3	66	
6	283	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	1/2	71	
7	281	0	0	0	0	-1/2	-1/2	0	0		69	
8	271	0	0	+1/2	0	0	0	0	0		70 1/2	

Judge's Signature: _____

AQHA

VRH RANCH REINING

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Show:	Heritage Classic
Class:	149 Open
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- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
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Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		3SL	3SR	DDR	DDL	LRB	RRB	SLB					
MANEUVER DESCRIPTION													
9	284	PENALTY	1/2										
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	-1/2	-1/2	0		0	70	
71													
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
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		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

VRH RANCH REINING

Date:	9-3-26
Show:	Heritage
Class:	149- R Relining
Judge:	Lita Perrin

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

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- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

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MANEUVER SCORES

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TIE-BREAKER		MANEUVER DESCRIPTION										Natural Horse App.	Penalty	Score	Off Pa.
			35pm	35	R ^{2d}	LG	RBL	RBR	SB						
1	285	PENALTY						1							
		MANEUVER SCORE	0	0	+1/2	-1/2	+1/2	-1/2	-1/2	0	+1/2	1	68 1/2		
2	291	PENALTY	1/2	1/2				2	pop						
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	0	-1/2	1/2	-1/2	0	2 1/2	0	63	
3	270	PENALTY				1									
		MANEUVER SCORE	-1/2	0	0	0	+1	-1/2	+1/2	0	1	69 1/2			
4	286	PENALTY													
		MANEUVER SCORE	0	+1/2	+1/2	+1	+1/2	0	-1/2	0		72			
5	287	PENALTY				2 1/2	1	2							
		MANEUVER SCORE	-1/2	0	-1	-1/2	-1	0	0	0		61			
6	283	PENALTY													
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	-1	0	0		71			
7	281	PENALTY			1/2										
		MANEUVER SCORE	+1/2	-1	0	-1/2	-1/2	-1/2	-1/2	0		67			
8	271	PENALTY													
		MANEUVER SCORE	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	0		71 1/2			

Judge's Signature:

W. A. Penn

AQHA

VRH RANCH REINING

Date:	9-3-26
Show:	Heritage
Class:	149 Oph VRH
Judge:	Lita Perrin

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
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- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
MANEUVER DESCRIPTION		3SP	3sp	LC	RC	RB	RB	Stop					
9	284	PENALTY		1/2									
		MANEUVER SCORE	+1	+1/2	+1	+1	+1	0	+1/2	+1/2		75 1/2	
				72		74							
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
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		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

Lita Perrin

AQHA

VRH RANCH REINING

Date:	09-02-26
Show:	HERITAGE
Class:	149-OPEN
Judge:	RICK BAILEY

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		35	35	200	100	125	125	125					
1	285	PENALTY									/	72	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	-1	+1/2				
2	291	PENALTY									0	68	OP
		MANEUVER SCORE	0	-1/2	+1/2	+1/2	0	-1 1/2	-1				
3	270	PENALTY									/	71 1/2	
		MANEUVER SCORE	-1/2	0	0	0	+1/2	+1/2	+1				
4	286	PENALTY									/	72 1/2	
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2				
5	287	PENALTY			2						2	66 1/2	
		MANEUVER SCORE	-1/2	+1/2	-1	0	-1	0	+1/2				
6	283	PENALTY									/	69	
		MANEUVER SCORE	-1/2	0	+1/2	+1/2	-1/2	-1	0				
7	281	PENALTY									/	66	
		MANEUVER SCORE	-1	-1	0	0	-1/2	-1/2	-1				
8	271	PENALTY										70 1/2	
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0	-1/2				

Judge's Signature: Rick Bailey

AQHA

VRH RANCH REINING

Date:	09-02-26
Show:	HERITAGE
Class:	149-OPEN
Judge:	RICK BAILEY

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
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- over-spin or under-spin up to 1/8 turn

1 point

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- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
		35	35	200	100	125	225	275					
9	284	PENALTY											
		MANEUVER SCORE	+1	+1	+1	+1	0	-12	0		73 1/2		
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
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		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: *Rick Bailey*

AQHA

VRH RANCH REINING

Date:	September 3, 2016
Show:	Heritage Classic
Class:	#149 VRH Ranch Reining Open
Judge:	Keith Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative. 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
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5 points

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 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Natural Ranch
Horse Appearance

Penalty Total

Score

Off Pattern

TIE-BREAKER

MANEUVER DESCRIPTION

PENALTY

MANEUVER
SCORE

PENALTY

MANEUVER
SCORE

PENALTY

MANEUVER
SCORE

PENALTY

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SCORE

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SCORE

PENALTY

MANEUVER
SCORE

3 3 0015 001 123 123 123

0 0 +1/2 +1/2 0 -1/2 0

+1/2

71

-1/2 0 0 0 0

-1/2 0

+1/2

68 1/2

0 0 0 0 0

2 0 0

+1/2

2 1/2

68

+1/2 0 +1/2 +1/2 +1/2 +1/2 0

+1/2

73

0 0 -1/2 0 -1/2 0 0

+1/2

3

66 1/2

+1/2 +1/2 +1/2 +1/2 0 0 0

0

1/2

71 1/2

0 -1/2 -1/2 0 -1/2 -1/2 0

+1/2

68 1/2

0 0 +1/2 +1/2 0 0 0

0

71

Judge's Signature: _____

Keith Longacre

AQHA

VRH RANCH REINING

Date:	September 3, 2026
Show:	Heritage Classic
Class:	#149 VRH Ranch Reining Open
Judge:	Keith Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

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- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
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- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
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TIE-BREAKER		MANEUVER DESCRIPTION													
		BSL	BSR	CDR	COL	LRB	RRB	S3B							
9	201	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	-1/2	0		+1		72 1/2		
71 72															
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
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		MANEUVER SCORE													

Judge's Signature: _____

Keith Longacre

AQHA

VRH RANCH REINING

Date:	9/3/26
Show:	Heritage Classic
Class:	159 Amat
Judge:	J. Jetter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		3SL	3SR	DDL	DDR	LRB	RRB	SAB					
MANEUVER DESCRIPTION													
1	152			1	1								
		MANEUVER SCORE	0	-1/2	0	0	-1	-1/2	0	0		66	
2	127				1								
		MANEUVER SCORE	-1/2	0	0	-1/2	-1/2	-1/2	0	0		67	
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											
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		MANEUVER SCORE											
		MANEUVER SCORE											

Judge's Signature: _____

VRH RANCH REINING

Date:	9-3-26
Show:	Heritage
Class:	159 Ama R
Judge:	Lita Perrin

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative. 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

[illegible]

Judge's Signature:

L. A. Pers

AQHA

VRH RANCH REINING

Date:	09-02-26
Show:	HERITAGE
Class:	159-AM
Judge:	RICK BAILEY

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative. 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
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- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		3S	3S	200	100	LRB	RRB	STB					
1	152	PENALTY											
		MANEUVER SCORE	0	-1	-1	-1	-1	-1/2	-1		2	62 1/2	
2	127	PENALTY											
		MANEUVER SCORE	0	-1/2	0	-1/2	-1	-1	-1		1	64	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature:

Rick Bailey

AQHA

VRH RANCH REINING

Date:	September 3, 2020
Show:	Heritage Classic
Class:	#159 VRH Amateur Ranch Reining
Judge:	Keith Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horsemanship combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Natural Ranch
Horse Appearance

Penalty Total

Score

Off Pattern

TIE-BREAKER

MANEUVER DESCRIPTION

3SL 3SL CDL CDL LRB LRB S3B

1 152

PENALTY

MANEUVER
SCORE

1
0 -1/2 0 -1/2 -1 0 0

0

1

67

2 127

PENALTY

MANEUVER
SCORE

1
0 0 0 -1/2 -1/2 -1/2 -1/2

0

1

67

PENALTY

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SCORE

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MANEUVER
SCORE

Judge's Signature: _____

Keith Longacre

VRH RANCH COW WORK

Date:	
Show:	
Class:	
Judge:	Rita Perrin

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points

- D - Dangerous position
- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear
- R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
- C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
- O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each benchside combination is scored between 0-100 points and automatically begins the run with a score of 70 points.

[illegible]

Judge's Signature:

AQHA

VRH RANCH COW WORK

Date:	09-02-26
Show:	HERITAGE
Class:	160-AM
Judge:	RICK BAILEY

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points

- D - Dangerous position
- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear
- R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
 - B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
 - C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows, if new cow is awarded
 - N - Failure to attempt any part of the class
 - R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping
- Disqualified - 0 Score**
- A - Abuse
 - B - Lameness
 - D - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/rider
 - N - Improper western attire
 - H - Leaving arena before run is complete
 - J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
 - O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

PENALTIES

WO Entry #

Each horse rider combination is scored between 0-100 points and automatically begins the run with a score of 10 points

-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

FENCE TURNS

CIRCLING

ROPING

POSITION & CONTROL

DEGREE OF DEF.

EYE APPEAL

2 POINT

3 POINT

5 POINT

PENALTIES

Penalty Total

Score

Off Pattern

TIE-BREAKER

1 127

PENALTY

MANEUVER SCORE

0 -1 -1 -1 -1 -1

-1 -1 -1

58

PENALTY

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Judge's Signature: _____

Rick Bailey

AQHA

VRH RANCH COW WORK

Date:	September 3, 2026
Show:	Heritage Classic
Class:	#160 VRH Amateur Ranch Cow
Judge:	Keith Longacre

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch if roping in amateur and youth classes

3 points

- D - Dangerous position
- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear
- R - Illegal catch (loop fails to pass over head or pulls tight on tail only), or failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
 - B - Use of two hands (except junior and Level 1 horses shown in snaffle bit/hackamore)
 - C - More than one finger between split reins or any fingers between romal reins (except in the two-rein)
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows, if new cow is awarded
 - N - Failure to attempt any part of the class
 - R - Complete loss of rope in Open/Cowboy class; amateur/youth classes once committed to roping
- Disqualified - 0 Score**
- A - Abuse
 - B - Lameness
 - D - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/rider
 - N - Improper western attire
 - H - Leaving arena before run is complete
 - J - Bringing the cow straight over backwards landing on its back or head with all four feet in the air
 - O - Out of control, dangerous, or excessive schooling

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

PENALTIES

Penalty Total

Score

Off Pattern

		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER		BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD							
1	127			AAA	CA	A										
		PENALTY														
		MANEUVER SCORE	-1	-1	-1	-1	-1 1/2	-1 1/2								
		PENALTY														
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		MANEUVER SCORE														

Judge's Signature: _____

Keith Longacre

AQHA

VRH RANCH REINING

Date:	9/3/26
Show:	Heritage Classic
Class:	167 Lim Amat
Judge:	J. Jetter

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative. 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		3SL	3SR	DDL	DDR	LRB	RRB	S+B					
1	287	PENALTY		2							2	66 1/2	
		MANEUVER SCORE	-1/2	0	-1/2	0	-1/2	0	0	0			
2	308	PENALTY			1						1	67 1/2	
		MANEUVER SCORE	0	0	-1/2	0	0	-1	0	0			
3	274	PENALTY										69	
		MANEUVER SCORE	0	0	0	0	-1/2	-1/2	0	0			
4	283	PENALTY										69 1/2	
		MANEUVER SCORE	+1/2	0	0	0	-1/2	-1/2	0	0			
		PENALTY											
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		MANEUVER SCORE											

Judge's Signature: _____

AQHA

Limited

VRH RANCH REINING

Date:	9-3-26
Show:	Heritage
Class:	167 Limited Ama
Judge:	Lita Perrin

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative. 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		SP	SP	RC	LC	LRB	KRB	SB					
1	287	PENALTY			1/2								
		MANEUVER SCORE	-1	-1/2	-1	-1/2	-1/2	-1/2	0	0	2 1/2	63 1/2	
105 64 1/2 64 63 1/2													
2	308	PENALTY	1/2	1/2									
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	-1	-1	-1/2	-1/2	1	63 1/2	*
68 67 65 1/2 64 1/2													
3	274	PENALTY											
		MANEUVER SCORE	0	-1/2	-1/2	0	0	0	-1	0		68	
69													
4	283	PENALTY											
		MANEUVER SCORE	-1/2	-1	+1/2	+1/2	0	-1/2	-1/2	0		68 1/2	
68 1/2 69 69 1/2 69 68 1/2													
		PENALTY											
		MANEUVER SCORE											
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		MANEUVER SCORE											

Judge's Signature: _____

Lita Perrin

AQHA

VRH RANCH REINING

Date:	09.02.26
Show:	HERITAGE
Class:	167-LIM AM
Judge:	RICK BAILEY

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		35	35	200	100	LRB	RFB	SRB							
1	287	PENALTY			1								67 1/2		
		MANEUVER SCORE	-1	0	-1	0	+1/2	0	0						
2	308	PENALTY											69 1/2		
		MANEUVER SCORE	0	0	0	+1/2	0	-1	0						
3	274	PENALTY											69		
		MANEUVER SCORE	-1/2	-1/2	0	+1/2	-1/2	+1/2	-1/2						
4	283	PENALTY											68 1/2		
		MANEUVER SCORE	-1/2	-1	+1/2	+1/2	+1/2	-1/2	-1						
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

Rick Bailey

AQHA

VRH RANCH REINING

Date:	September 3, 2026
Show:	Heritage Classic
Class:	#167 VEH Limited Amateur
Judge:	Keith Longacre

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- failure to hesitate to demonstrate completion of pattern
- If a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider
- out of control, dangerous, or excessive schooling

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #

Natural Ranch
Horse Appearance

Penalty Total

Score

Off Pattern

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION															
1	287	PENALTY			2										
		MANEUVER SCORE	-1/2	0	+1/2	0	-1/2	0	0			+1/2	2	67	
67															
2	308	PENALTY			1										
		MANEUVER SCORE	0	-1/2	-1/2	0	0	-1	0			+1/2	1	67 1/2	
67															
3	274	PENALTY													
		MANEUVER SCORE	0	0	0	0	0	0	-1/2			0		69 1/2	
67															
4	283	PENALTY													
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	+1/2	-1/2			0		70 1/2	
71															
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													

Judge's Signature: _____

Keith Longacre