

AQHA

VRH RANCH COW WORK

Date:	7/21/23
Show:	Rose Circuit
Class:	#116 VRH Ranch cow
Judge:	Rick Baker

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

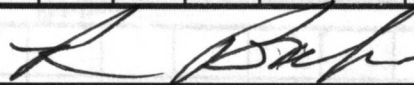
Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern	
	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINT	3 POINT	5 POINT				
	BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL							DEGREE OF DIFF.
				L	R	L	R	TRACK & RATE	STOP & HOLD									
1	788																	
		PENALTY																
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2			0	-1/2	-1/2	-1	-1			1	5	58
2	779																	
		PENALTY																
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2			+1/2	+1/2	+1/2	+1/2	+1/2					
				71		72				73		74						
3	781																	
		PENALTY																
		MANEUVER SCORE	0	+1/2	0	0			+1/2	+1/2	0	0	0					
4	758																	
		PENALTY																
		MANEUVER SCORE	0	+1/2	+1	+1/2			+1/2	+1/2	+1/2	+1/2	+1/2		1		3	
					72													
5	792																	
		PENALTY																
		MANEUVER SCORE	0	0	0	0			-1	-1/2	-1/2	-1/2	-1/2			1	5	
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____



AQHA

VRH LTD COW WORK

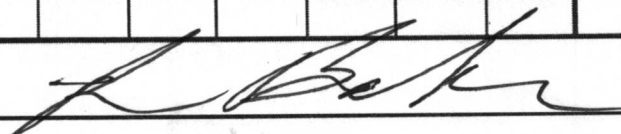
Date:	7/21/23
Show:	Rose Circuit
Class:	#122 VRH Limited Am
Judge:	Rick Baker

- 1 point**
 A - Loss of working advantage
 D - Failure to drive cow past middle marker on second drive before time expires
 P - Working out of position
 S - Slipping rein
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)
 E - Driving cow down the opposite fence (changing sides)
- 3 points**
 K - Knocking down the cow without having a working advantage
 L - Losing a cow while boxing
- 5 points**
 B - Spurring in front of cinch
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
 A - Turning tail
 B - Use of two hands (except in snaffle bit or hackamore)
 C - More than one finger between split reins or any fingers between romal reins
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
 N - Failure to attempt any part of the class
- Disqualified - 0 Score**
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT						
		TIE-BREAKER															
		PENALTY															
1	7588	MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	-1/2	-1/2	0						70 1/2	
2	7588	MANEUVER SCORE	0	0	+1/2	0	0	0	+1/2	0						71	
3	763	MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	-1/2	+1/2	-1/2	-1	1			3		59 1/2	
4	799	MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	0	0	0						71 1/2	
5	787	MANEUVER SCORE	+1/2	0	-1/2	0	0	-1/2	-1/2	0						69	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: _____



AQHA

VRH RANCH COW WORK

Date:	
Show:	
Class:	16 VRH Ranch Cow Work
Judge:	

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
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2 points

- A - Going around the corner of the arena before turning cow
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- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
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- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
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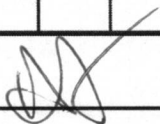
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		FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT					
		BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD											
		TIE-BREAKER																		
1	788	MANEUVER SCORE	-1/2	-1/2	-1	-1	/	/	0	0	0	0	0	0			R	5	62	5
2	779	MANEUVER SCORE	+1/2	+1	+1	+1	/	/	+1/2	0	+1/2	+1/2	+1/2						75 1/2	1
3	787	MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	/	/	0	0	0	0	0			R			68	3
4	758	MANEUVER SCORE	+1/2	0	+1/2	+1/2	/	/	+1/2	+1/2	0	0	0			R			69 1/2	2
5	792	MANEUVER SCORE	0	0	-1	0	/	/	-1/2	-1/2	-1/2	-1/2	+1/2			R			62 1/2	4
		MANEUVER SCORE																		
		MANEUVER SCORE																		
		MANEUVER SCORE																		

Judge's Signature: _____



AQHA

VRH RANCH COW WORK

Date:	
Show:	Rose Circuit
Class:	118 VRH Cow work
Judge:	Hover, Holly

- 1 point**
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
- 2 points**
A - Going around the corner of the arena before turning cow
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R - Failure to catch if roping in amateur and youth classes
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E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes
- 5 points**
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E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class
- Disqualified - 0 Score**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head

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WO Entry #	MANEUVER SCORES												PENALTIES			Penalty Total	Score	Off Pattern	
	TIE-BREAKER		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		2 POINT	3 POINT	5 POINT				
		MANEUVER SCORE			L	R	L	R	TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL						
1	786	PENALTY			-2	-2	/	/		-1					R		5	61	2
		MANEUVER SCORE	-1	-1	-1	-1	/	/	-1/2	+1/2	0	0	0						
2	784	PENALTY				-2	/	/		-1								65	1
		MANEUVER SCORE	-1/2	-1/2	0	-1	/	/	0	0	0	0	0						
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: _____

AQHA

VRH LTD COW WORK

Date:	
Show:	Rose Circuit
Class:	122 VRH Lim Am Cow work
Judge:	Hover, Holly

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

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		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT																																																																																																																																																																																																											
		TIE-BREAKER																																																																																																																																																																																																																				
1	788	PENALTY																	MANEUVER SCORE	-1/2	0	-1/2	-1/2	0	0	0	0						69 1/2	4	2	758	PENALTY																		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	+1/2	+1/2						72	2	3	763	PENALTY											L							MANEUVER SCORE	0	0	-1	-1	-1	0	0	0						64	5	4	799	PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	0						73 1/2	1	5	787	PENALTY																		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	0	0						71	3			PENALTY																		MANEUVER SCORE															
		MANEUVER SCORE	-1/2	0	-1/2	-1/2	0	0	0	0						69 1/2	4																																																																																																																																																																																																					
2	758	PENALTY																		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	+1/2	+1/2						72	2	3	763	PENALTY											L							MANEUVER SCORE	0	0	-1	-1	-1	0	0	0						64	5	4	799	PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	0						73 1/2	1	5	787	PENALTY																		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	0	0						71	3			PENALTY																		MANEUVER SCORE																																																		
		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	+1/2	+1/2						72	2																																																																																																																																																																																																					
3	763	PENALTY											L							MANEUVER SCORE	0	0	-1	-1	-1	0	0	0						64	5	4	799	PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	0						73 1/2	1	5	787	PENALTY																		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	0	0						71	3			PENALTY																		MANEUVER SCORE																																																																																						
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		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	0						73 1/2	1																																																																																																																																																																																																					
5	787	PENALTY																		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	0	0						71	3			PENALTY																		MANEUVER SCORE																																																																																																																																																														
		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	0	0						71	3																																																																																																																																																																																																					
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Judge's Signature: _____

AQHA

VRH RANCH COW WORK

Date:	
Show:	Rose Circuit
Class:	116 Open
Judge:	Ball

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
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2 points

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- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
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- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
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	FENCE TURNS				CIRCLING		ROPING			EYE APPEAL	2 POINT	3 POINT	5 POINT									
	BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD	POSITION & CONTROL					DEGREE OF DIFF								
	TIE-BREAKER																					
1	188																					
		PENALTY																				
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2				-1/2	-1/2	-1/2	+1/2	-1/2				R	5	60	5	
2	779																					
		PENALTY																				
		MANEUVER SCORE	+1/2	+1	+1	+1				+1	+1/2	+1	+1/2	+1/2						77	1	
	787																					
		PENALTY				L	L															
		MANEUVER SCORE	0	+1/2	-1	-1				+1/2	0	0	0	+1/2				R	5	61 1/2	3	
	758																					
		PENALTY					L															
		MANEUVER SCORE	+1/2	-1/2	-1/2	-1				+1/2	0	0	+1	0				R	4	66	2	
	792																					
		PENALTY																				
		MANEUVER SCORE	+1/2	0	-1	0				0	-1/2	0	0	0						5	63	4
		PENALTY																				
		MANEUVER SCORE																				

Judge's Signature: _____

MBall

AQHA

VRH RANCH COW WORK

Date:	7/21/23
Show:	Rose Circuit
Class:	118 Am
Judge:	Ball

1 point

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- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com**MANEUVER SCORES**

*Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent*

WO	Entry #	PENALTY	MANEUVER SCORES											2 POINT	3 POINT	5 POINT	Penalty Total	Score	Off Pattern							
			BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		TRACK & RATE							STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL			
			L	R	L	R	L	R	L	R																
	100																									
		PENALTY																								
		MANEUVER SCORE	-1/2	-1	-1	-1/2						+1	0	-1/2	0	-1/2								1	66	
	784																									
		PENALTY																								
		MANEUVER SCORE	-1/2		0	0						-1/2	-1/2	-1/2	0	-1/2									3	64 1/2
		PENALTY																								
		MANEUVER SCORE																								
		PENALTY																								
		MANEUVER SCORE																								
		PENALTY																								
		MANEUVER SCORE																								

Judge's Signature:

M Ball

AQHA

VRH LTD COW WORK

Date:	7/21/23
Show:	Bose Circuit
Class:	122
Judge:	Ball

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern		
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT							
		TIE-BREAKER																
	188	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	-1/2							67	
		PENALTY																
	258	MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	0	0	-1/2							71	
		PENALTY																
	763	MANEUVER SCORE	0	-1	-1/2	-1/2	-1	0	0	-1/2			L		3		62 1/2	
		PENALTY																
	199	MANEUVER SCORE	+1/2	0	+1/2	+1	+1/2	0	0	0							72 1/2	
		PENALTY																
	787	MANEUVER SCORE	0	-1/2	+1/2	-1/2	-1/2	0	0	-1/2							68 1/2	
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

M Ball

AQHA

VRH RANCH COW WORK

Date:	2/21/23
Show:	Rose Circuit
Class:	116 OPEN
Judge:	B. Alderson

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern	
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												2 POINT	3 POINT	5 POINT				
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL				
				L	R	L	R	TRACK & RATE	STOP & HOLD									
TIE-BREAKER																		
	788	PENALTY																
	788	MANEUVER SCORE	-1/2	-1/2	-1	-1						-1	0	-1				60
	779	PENALTY																
	779	MANEUVER SCORE	+1/2	+1/2	+1/2	+1						+1	+1/2	+1	✓	+1/2		75 1/2
	787	PENALTY			1													
	787	MANEUVER SCORE	0	0	-1/2	0						+1/2	+1/2	+1/2	0	0		67
	758	PENALTY				1												
	758	MANEUVER SCORE	+1/2	+1/2	+1/2	0						+1/2	+1/2	+1/2	0	+1/2		69 1/2
	792	PENALTY																
	792	MANEUVER SCORE	0	0	0	0						-1/2	-1/2	-1/2	0	-1		62 1/2
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____



