

SHOW: Rose Circuit

CLASS: 102 Open

DATE: 7/18/25

B. Brown

1 Point Penalty			

 $^{\circ}$ A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved —up to 12 feet.

2 Point Penalties

- · A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- · D failure to continue backing while roper is flanking the calf
- · E rubbing the rope
- · F slack in the rope

3 Point Penalties

- · A a two-loop run
- B bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties

- · A refusing to enter the box
- B rearing up in box
- C breaking the barrier
- D running into the calf
- E horse walking up the rope (rope on ground)
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications

- A failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- · B excessive schooling at any time in the arena
- C whipping or striking the horse with the rope
- · D initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- · E dragging the calf, while being tied or after the calf is tied, more than 12 feet
- · F any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- · G inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

	Entry	Maneuver	-3 - E 0 - Correc	xtremely Poor, - ct, +1 - Good, +2	2 - Very Poor, 2 - Very Good,	-1 - Poor, +3 - Excellent	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Two-Loop		
W/O	#	Description	Box & Barrier	Running & Rating		Working Rope	Degree of Difficulty	Eye Appeal	Run		Comments
1		PENALTY					×	X			
'	360	MANEUVER SCORE	0	+1/2	-1/2	0	0	-1/2	X	69/2	1
2		PENALTY				1	×	X			
	398	MANEUVER SCORE	0	+1	0	-1	0	0	×	69	2,
3		PENALTY				2	> <	×			
	362	MANEUVER SCORE	+1	-1	-1-	-1	0	-1/2	X	651/2	4
4		PENALTY	5				×	X			
•	399 MANEUVER SCORE 0 +1/2 +1 -1/2 0 0	B	X	66	3						
5		PENALTY					×	×		3.0	
3		MANEUVER SCORE							X		
6		PENALTY					×	X			
		MANEUVER SCORE							X		
7		PENALTY					×	X			
'		MANEUVER SCORE							X		
8		PENALTY					×	X			
0		MANEUVER SCORE							X		
9		PENALTY					>	×			
		MANEUVER SCORE							×		
10		PENALTY					$>\!\!<$	×			
		MANEUVER SCORE							\sim		

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rose Circuit 102 All ages 7/18/25
CLASS:	102 All ages
DATE:	7/18/25

· A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved — up to 12 feet.

2 Point Penalties

- · A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- D failure to continue backing while roper is flanking the calf
- · E rubbing the rope
- · F slack in the rope

3 Point Penalties

- · A a two-loop run
- · B bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties

- · A refusing to enter the box
- B rearing up in box
- C breaking the barrier
- · D running into the calf
- · E horse walking up the rope (rope on ground)
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications

- · A failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- · E dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- · G inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

	Entry #	Maneuver	-3 - E: 0 - Correc	xtremely Poor, -2 t, +1 - Good, +2	- Very Poor, - Very Good,	, -1 - Poor, +3 - Excellent	-1 - Very Poor, 0 - Correct +1 - Very Good		Two-Loop		
W/0		Description	Box & Barrier	Running & Rating		Working Rope	Degree of Difficulty	Eye Appeal	Run	Score	Comments
1	,	PENALTY					×	X			
'	360	MANEUVER SCORE	11/2	+1	0	1-1			X	721/2	15.19
2	200	PENALTY				JA.	×	X		100	15.1
	398	MANEUVER SCORE	-1/2	0	0	-1			×	6712	17.14
3		PENALTY				2	×	×			,,,,
3	362	MANEUVER SCORE	+1	-1	0	0			X	68	24 ish"
4	200	PENALTY	5			2:	×	X			0.1.18h
_	399	MANEUVER SCORE	+ 1	0	0	0			×	64	
5		PENALTY					\times	X			No.
3	MANEUVER SCORE					X					
		PENALTY					×	X			
6		MANEUVER SCORE							X		
-		PENALTY					X	X			
7		MANEUVER SCORE				part of the second of			X		
_		PENALTY					X	X			
8	1	MANEUVER SCORE							X		
		PENALTY					X	×			
9		MANEUVER SCORE							X		
10		PENALTY					×	×			
		MANEUVER SCORE						1	×		

Alten Walton



SHOW:	Rose Circuit # 102 July 18, 2025	
CLASS:	# 102	
DATE:	July 18, 2025	

 A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved — up to 12 feet.

2 Point Penalties

- · A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- D failure to continue backing while roper is flanking the calf
- · E rubbing the rope
- · F slack in the rope

3 Point Penalties

· A - a two-loop run

· B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties

- · A refusing to enter the box
- B rearing up in box
- C breaking the barrier
- · D running into the calf
- · E horse walking up the rope (rope on ground)
- F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications

- · A failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- · B excessive schooling at any time in the arena
- C whipping or striking the horse with the rope
- D initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- E dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- · H bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry	Maneuver	-3 - E: 0 - Correc	ktremely Poor, - t, +1 - Good, +2	2 - Very Poor - Very Good	, -1 - Poor, , +3 - Excellent	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Two-Loop	V.		
VVIO	#	Description	Box & Barrier	Running & Rating		Working Rope	Degree of Difficulty	Eye Appeal		Score	Comments	
1	210	PENALTY					$>\!\!<$	\times				
,	300	MANEUVER SCORE	0	+1	0	+1	0	+112	×	721/2		
2	398	PENALTY				1	$>\!\!<$	$>\!\!<$				
	50	MANEUVER SCORE	-1/2	0	0	-1	0	0	\times	17/2		
3	2102	2107	PENALTY				2F	$>\!\!<$	\times			
	362	MANEUVER SCORE	+1	-1/2	0	-1	0	-1/2	\times	67		
4	4 399	PENALTY	5			2F	\times	X				
		MANEUVER SCORE	+1	+1/2	0	0	+1/2	+1/2	×	16 1/2		
5		PENALTY	BORNER VENEZ				$>\!\!<$	\times				
_		MANEUVER SCORE							\times	/		
6		PENALTY					$>\!\!<$	\times				
		MANEUVER SCORE							×			
7		PENALTY					$>\!\!<$	×				
		MANEUVER SCORE							×			
8		PENALTY					\times	×				
v		MANEUVER SCORE							X			
9		PENALTY					$>\!\!<$	\times				
		MANEUVER SCORE							\times			
10		PENALTY					$>\!\!<$	\times				
		MANEUVER SCORE						4	\sim			

Laural Warhteld:

JUDGE'S NAME & AGHA ID# (PRINTED):

Land Warner



SHOW:	1205e Circuit #102 Tie-down Reprince	
CLASS:	#102 Tie-down Rumina	
DATE:	7/18/25	

4	Pol	mi	D	enalty	

· A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved — up to 12 feet.

2 Point Penalties

- · A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- · D failure to continue backing while roper is flanking the calf
- · E rubbing the rope
- · F slack in the rope

3 Point Penalties

- · A a two-loop run
- · B bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties

- · A refusing to enter the box
- B rearing up in box
- · C breaking the barrier
- · D running into the calf
- · E horse walking up the rope (rope on ground)
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications

- · A failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D initiating the run with the rope on the opposite side of the horse's neck than exhibitor's roping hand
- · E dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- · G inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- · H bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

W/O	Entry	Maneuver	-3 - E	xtremely Poor, - t, +1 - Good, +2	2 - Very Poor, 2 - Very Good,	-1 - Poor, +3 - Excellent	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Two-Loop		Commonts
VV/O		Description	Box & Barrier	Running & Rating	Stop	Working Rope	Degree of Difficulty	Eye Appeal		Score	
1		PENALTY					\times	X			
'	360	MANEUVER SCORE	0	+1	0	+1	11/2	11/2	×	73	
2		PENALTY				10	$>\!\!<$	×			
	398	MANEUVER SCORE	-112	-1/2	0	+1	+12	11/2	×	7012	
3		PENALTY				2F	×	X			
3	362	MANEUVER SCORE	+1	0	-1/2		0	-1	X	67	
4	0.0	PENALTY	15			25	×	X		7	
4	399	MANEUVER SCORE	4	11/2	0	-1	+1/2	rla	X	6412	
5		PENALTY					×	X			
3		MANEUVER SCORE							X		
6		PENALTY					×	×			
0		MANEUVER SCORE							X		
7		PENALTY					×	X			
7		MANEUVER SCORE							X		
4		PENALTY					×	X			
8		MANEUVER SCORE							X		
9		PENALTY					×	×			
3		MANEUVER SCORE							×		
10		PENALTY					$>\!\!<$	\times		887	7
		MANEUVER SCORE							\sim	1	

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE



SHOW: Rose Circuit							
CLASS:	III All Breed						
DATE:	7/18/25						

- · A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- D ducking off
- · E failure to face completely
- · F freeze up while facing

3 Point Penalty

· A - three-loop run

5 Point Penalties

- · A refusing to enter the box
- B rearing up in box
- · C broken barrier
- D running into the steer
- · E refusing to pull
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.
- · H refusal to face

W/O Entry		-3 - Ex	tremely Poor, -2 t, +1 - Good, +2	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Header								
		Description	Вох	Running & Rating		Facing	Degree of Difficulty	Eye Appeal	2 Loop ✓	2 Loop ✓	Score	Comment		
		PENALTY					X	X						
1	358	MANEUVER SCORE	+1	+1/2	+1/2				X	X	0			
2			11.5	PENALTY	5				X	×				
	402	MANEUVER SCORE	0	+1/2	-1	-1.	0	-1	X	X	621/2			
3		PENALTY					\times	\times						
J	429	MANEUVER SCORE	0	0					X	X	0			
4		PENALTY					X	×			GREEN SEE			
*	392	MANEUVER SCORE	11/2	0					X	X	0			
5	- 10	PENALTY	5				X	×						
3	359	MANEUVER SCORE	0	+1/2	0	+1/2	0	0	X	X	46			
6		PENALTY					X	×						
•	403	MANEUVER SCORE	0						\times	\times	0			
7		PENALTY					×	\times			St- f			
'	407	MANEUVER SCORE	+1	+1/2					XXO	0				
8		PENALTY					X	×	3					
0	430	MANEUVER SCORE	0						X	X	0			
9		PENALTY					×	\times						
_		MANEUVER SCORE							\times	\times				
10		PENALTY					\times	\simeq						
		MANEUVER SCORE							×	\bowtie				



SHOW:	Rose Circuit 111 All Breed 7/18/25	
CLASS:	III All Breed	Headina
DATE:	7/18/25	0

- · A freeze up in the box (refusing to move)
- B jumping the barrier
- · C setting up or scotching
- D ducking off
- · E failure to face completely
- · F freeze up while facing

3 Point Penalty

A - three-loop run

5 Point Penalties

- A refusing to enter the box
- · B rearing up in box
- · C broken barrier
- D running into the steer
- E refusing to pull
- F blatant disobedience including kicking, biting, bucking, rearing and striking

iem	 	

- A intentional and continuous stretching of the steer after the horses have faced
- B excessive schooling at any time in the arena
- C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loops is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.
- H refusal to face

	Entry	Maneuver		t, +1 - Good, +2			-1 - Very Poo +1 - Ver	or, 0 - Correct ry Good	Header	Heeler		
WO		Description	Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	2 Loop ✓	2 Loop	Score	Comment
1	120	PENALTY					X	×				
'	358	MANEUVER SCORE	+1/2	+1	+2				×	×	2	No Score
2		PENALTY	5				X	\times			5	
	402	MANEUVER SCORE		0	-1	-2			×	×	66	
3		PENALTY					\times	\times				
	429	MANEUVER SCORE	0	-1					×	\times	Ø	No Score
		PENALTY					X	\times	1			
4	392	MANEUVER SCORE	+1	-1	-2				×	X	8	No Score
_		PENALTY					X	X	1			
5	359	MANEUVER SCORE	+1	+1	+1	+1			X	×	74	
_		PENALTY					X	X				
6	403	MANEUVER SCORE	0	-1					X	X	0	No Score
_		PENALTY					X	X				
7	407	MANEUVER SCORE	0	+112					X	×	8	No Score
	410.5	PENALTY					X	×				
8	430	MANEUVER SCORE	0	+1					X	×	8	No Score
9		PENALTY					×	×				
		MANEUVER SCORE							\times	\times		
10		PENALTY					\times	\simeq				
		MANEUVER SCORE						1	\times	X		
	Λ	Hen W	lalto	^				111	11			
		JUDGE'S NAME & AC	QHA ID# (PRI	NTED):				1/	A	JUDGE'S S	IGNATURE:	



SHOW:	Rose Circuit	
CLASS:	HIII ALI BREED	
DATE:	July 18, 2025	

- A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- D ducking off
- · E failure to face completely
- · F freeze up while facing

3 Point Penalty

· A - three-loop run

5 Point Penalties

- · A refusing to enter the box
- B rearing up in box
- · C broken barrier
- D running into the steer
- · E refusing to pull
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop, is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.
- · H refusal to face

	Entry	Maneuver	-3 - Ex 0 - Correct	tremely Poor, -2 , +1 - Good, +2	2 - Very Poor, - - Very Good, +	1 - Poor, 3 - Excellent	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Header	Heeler		
WO		Description	Box	Running & Rating	Setting & Handling		Degree of Difficulty	Eye Appeal	2 Loop ✓	2 Loop ✓	Score	Commant
1	10	PENALTY					X	×				
•	358	MANEUVER SCORE	+1/2	+1	+1/2				X	X	0	NOTIME
2		PENALTY	ít				×	×				
	402	MANEUVER SCORE	-	-112	-112	-1	-1/2	-/	\times	\times	651/2	
3	20	PENALTY					\times	\times	/			NOTIME
	429	MANEUVER SCORE	+1						\times	\times	Ø	
4	392	PENALTY					\times	\times				NOTIME
	31	MANEUVER SCORE	+1/2	0					\times	\times	Ø	
5	569	PENALTY					\times	\times				
Ľ	201	MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	0	\times	\times	73	
6	2	PENALTY					\times	\times				
	403	MANEUVER SCORE	0	-1					\times	\times	Ø	NOTIME
7	-7	PENALTY					\times	\times				NOTIME
	407	MANEUVER SCORE	+1						\times	\times	Ø	
8	-0	PENALTY		94			×	\times			3	NOTIME
_	430	MANEUVER SCORE	0						X	X	B	
9		PENALTY					\times	\bowtie				
		MANEUVER SCORE							\bowtie	\times		
10		PENALTY					\times	\times				
		MANEUVER SCORE							X	X		

LAUREL
JUDGE'S NAME & AQHA ID# (PRINTED):

Jan Dachel



SHOW:	Rosecinuit
CLASS:	#III all Breed Heading
DATE:	7/18/25

- · A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- D ducking off
- · E failure to face completely
- · F freeze up while facing

3 Point Penalty

· A - three-loop run

5 Point Penalties

- · A refusing to enter the box
- · B rearing up in box
- · C broken barrier
- D running into the steer
- · E refusing to pull
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.
- · H refusal to face

	Entry	Maneuver		tremely Poor, -2 , +1 - Good, +2	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Header	Heeler				
WO	# #	Description	Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eyc Appeal	2 Loop ✓	2 Loop ✓	Score	Comment
		PENALTY					X	X				
1	358	MANEUVER SCORE	11/2	+1	+1				X	X	0	notime
2	0	PENALTY	SF				X	×				
	402	MANEUVER SCORE	-1	-112	0	+1/2	+1/2	0	X	X	1912	
3	- (1	PENALTY					\times	\times	3			
3	429	MANEUVER SCORE	+1						X	X	0	no time
4	40.	PENALTY	7				X	×				
4	392	MANEUVER SCORE	H	0					X	X	0	no time
5	44.	PENALTY					X	X	11.11			
5	359	MANEUVER SCORE	+1/2	+1	112	+1	+112	4/2	X	X	74	
6		PENALTY					X	×				
0	403	MANEUVER SCORE	-1/2	-1					X	X	0	notime
7	0.5	PENALTY					X	×	3			
	407	MANEUVER SCORE	+1	11/2					X	X	0	notime
8	//0	PENALTY					X	×	3			
•	430	MANEUVER SCORE	0	+1					X	X	0	notime
9		PENALTY					> <	> <				
		MANEUVER SCORE							\times	\times		
10		PENALTY					\times	\times				
		MANEUVER SCORE							X	X		

Clark Scagan
JUDGE'S NAME & AGHA ID# (PRINTED):

D# (PRINTED):

JUDGES SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com



SHOW:	Rose Circut	
CLASS:	112 All Breed	
DATE:	7/18/25	

A - header breaking the barrier

3 Point Penalty

A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- C assuming position on the wrong side of the steer
- D running into the steer
- F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and healer to complete both catches within one minute from the time the steer leaves the
- · E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
 G failure to maintain a daily through the completion of the run.

	Entry	Maneuver	-3 - Ex 0 - Correct	tremely Poor, -; , +1 - Good, +2	2 - Very Poor, - - Very Good, +	1 - Poor, 3 - Excellent	-1 - Very Po +1 - Ve	-1 - Very Poor, 0 - Correct +1 - Very Good		Heeler		
W O		Description	Вох	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop ✓		Score	Comment
1		PENALTY					X	X				
'	401	MANEUVER SCORE	+1/2						×	X	0	
2		PENALTY					X	X		3		
-	430	MANEUVER SCORE	-2						X	X	0	
•		PENALTY		3			X	X				
3	403	MANEUVER SCORE	0						X	X	0	
4		PENALTY					X	X				
4	356	MANEUVER SCORE	0		,				×	X	0	
_		PENALTY	5				X	X	3			
5	407	MANEUVER SCORE	+1/2	0	0	-1/2	D	0	×	×	42	
		PENALTY					X	X				
6	402	MANEUVER SCORE	0	0					X	×	0	
-		PENALTY					X	X				
7		MANEUVER SCORE							×	X		
		PENALTY					X	X				
8		MANEUVER SCORE							X	X		
•		PENALTY					X	X				
9		MANEUVER SCORE							\times	\times		
10		PENALTY					X	\times				
		MANEUVER SCORE							\times	\times		

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rose Circuit 112 All Breed
CLASS:	112 All Breed
DATE:	7/18/25

· A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

JUDGE'S NAME & AQHA ID# (PRINTED):

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop
 is thrown, rider must recoil rope and build an additional loop.

JUDGE'S SIGNATURE:

· G - failure to maintain a dally through the completion of the run.

	Entry	Maneuver			2 - Very Poor, - - Very Good, +		-1 - Very Po +1 - Ve	-1 - Very Poor, 0 - Correct +1 - Very Good		Heeler		
N O	# /	Description		Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop ✓		Score	Comment
1		PENALTY					X	X				
'	401	MANEUVER SCORE	0						×	X	Ø	NO Score
2		PENALTY					X	X		V		
_	430	MANEUVER SCORE	-2	0	-1				×	\times	Ø	No Score
3		PENALTY					\times	\times				
•	463	MANEUVER SCORE	0	4					\times	\times	0	No Score
4	251	PENALTY					\times	\times				
_	356	MANEUVER SCORE	0	+1/2	-1				\times	\times	Ø	No Score
5		PENALTY	20				\times	\times	V2		5	
_	407	MANEUVER SCORE	+1	+1	+1	0			\times	\times	68	
6		PENALTY					\geq	\geq				
	402	MANEUVER SCORE	0	0	-1				\geq	\geq	8	No score
7		PENALTY					\geq	\times				
		MANEUVER SCORE							\geq	\geq		- 1
8		PENALTY					\times	\geq				
		MANEUVER SCORE							\times	\times		
9		PENALTY					\times	\times				
		MANEUVER SCORE							\simeq	\times		
10		PENALTY					×	×			-	
		MANEUVER SCORE								\geq		



SHOW: Rose Cinait

CLASS: #112 ALL BREED HEELING

DATE: July 18, 2025

2 Point Penalty

· A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and healer to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.

acusal

· G - failure to maintain a daily through the completion of the run.

	Entry	Maneuver			2 - Very Poor, -1 - Very Good, +3		-1 - Very Po +1 - Ve	or, 0 - Correct ery Good	Header	Heeler		
WO	#	Description	Box	Run and Rate	Position		Degree of Difficulty	Eye Appeal	2 Loop 🗸		Score	Comment
1		PENALTY					X	X				NOTIME
'	401	MANEUVER SCORE	41						\times	×	Ø	
2	20	PENALTY					\times	\times		1		NOTIME
_	430	MANEUVER SCORE	-1	-	A STATE OF THE STA				\times	\simeq	Ø	
3	102	PENALTY					\geq	\cong				NOTIME
	403	MANEUVER SCORE	0	10	-				\times	\geq	8	
4	350	PENALTY					\times	\times				NO TIME
	5	MANEUVER SCORE	0	41					\geq	\geq	Ø	
5	1	PENALTY	5				\times	\times	/		8	pao TINE
	407	MANEUVER SCORE	+1	+1	+1/2	0	0	0	\geq	\geq	641/2	
6	107	PENALTY				THE STATE OF	\geq	\times				NO TIME
	402	MANEUVER SCORE	+1/2	+1/2					\geq	\geq	0	
7		PENALTY					\times	\times				
-		MANEUVER SCORE							\geq	\times		
8		PENALTY					\times	\times				
		MANEUVER SCORE							\times	\times		
9		PENALTY					×	×				
		MANEUVER SCORE										
10		PENALTY					X					
		MANEUVER SCORE						10			1	

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Post circuit #112 all Breed Heeling 7 hos/25
CLASS:	#112 all Breed Haeling
DATE:	7/18/25

2	Dai	-	n.	ena	L .
4	PO	ш	r	3112	щ

· A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- · A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.

	Entry	Maneuver			2 - Very Poor, - - Very Good, +		-1 - Very Por +1 - Ve	or, 0 - Correct ry Good	Header		Score	Comment
WO	#	Description	Вох	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop ✓			
1		PENALTY					X	X				
1	401	MANEUVER SCORE							×	X	0	notine
2	430	PENALTY					X	X		3		
-	400	MANEUVER SCORE	-1	0					×	X	0	no time
3		PENALTY					X	X	3			
,	403	MANEUVER SCORE	-112	-2					\times	\times	0	notime
4		PENALTY					\times	\times		3		
•	356	MANEUVER SCORE	-1/2	-1			NACT PROPER		\times	\times	0	notime
5		PENALTY	2				\times	\times	3.			with the second second
	407	MANEUVER SCORE	rl	+/	+1	0	-1	-1	\times	\times	66	
6		PENALTY					\times	\times				
٠	402	MANEUVER SCORE	412	-2					\times	\times	0	notime
7		PENALTY					X	\times				
<u>'</u>		MANEUVER SCORE							\times	\times		
8		PENALTY					×	\times				
0		MANEUVER SCORE							×	\times		
9		PENALTY					X	\times				
_		MANEUVER SCORE		100 × 1000					\times	\times		
10		PENALTY					\geq	\simeq				
		MANEUVER SCORE							\times	\times		

JUDGE'S NAME & ADHA ID# (PRINTED):



SHOW:	Ro	de Circuit	
CLASS:	113	Open	
DATE:	7/1	8/25	1

- · A freeze up in the box (refusing to move)
- B jumping the barrier
- · C setting up or scotching
- D ducking off
- · E failure to face completely
- · F freeze up while facing

3 Point Penalty

· A - three-loop run

5 Point Penalties

- · A refusing to enter the box
- · B rearing up in box
- · C broken barrier
- D running into the steer
- · E refusing to pull
- F blatant disobedience including kicking, biting, bucking, rearing and striking

isqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.
- · H refusal to face

	Entry	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent			-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good					
WO	#			Running & Rating	Setting & Handling		Degree of Difficulty	Eye Appeal	2 Loop	2 Loop ✓	Score	
1		PENALTY					×	\times	3			
1	358	MANEUVER SCORE	+1						\times	\times	0	
2		PENALTY					×	\times				
	402	MANEUVER SCORE	+1/2						\times	\times	0	
2		PENALTY	5				X	×				
3	407	MANEUVER SCORE	+1	+1/2	0	- み	0	0	X	X	641/2	
,	2	PENALTY					X	X				
4	355	MANEUVER SCORE	+1/2	0			Martine Necholis		X	×	0	
1		PENALTY					X	×		3	en e	direction of the second contract of the secon
5	403	MANEUVER SCORE	0	-1	-1		Marine Marine	112	X	×	0	
^		PENALTY	5				X	X	3/2			
6	359	MANEUVER SCORE	0	+1	+1	0	0	0	×	X	67	
1 2 8100 SUMM	San September	PENALTY					X	X	aptions Pina a ne	3	er the Forties agent	9/9/
7	392	MANEUVER SCORE	+1/2	0			D + hidrer of	e stoon is deer parter And fine	X	×	0.	
- Capa	up of an Terra	PENALTY					X	X	soder or re	finale		
8		MANEUVER SCORE					e Stomer, ricci		X	X	कृति स अक्षति १९० च्याच्या हो छत्।	
•		PENALTY					×	×			gen root,	
9	estati g to sales to t	MANEUVER SCORE							\times	\bowtie		
10	Breder	PENALTY					X	×				
IV	10 period 11 ann dae 97an	MANEUVER SCORE							X	X		

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	Rose Circuit	
CLASS:	# 1/3	
DATE:	July 18, 2025	
	10 10 , 2025	

- A freeze up in the box (refusing to move)
- B jumping the barrier
- C setting up or scotching
- D ducking off
- E failure to face completely
- F freeze up white facing

Point Penalty

A - three-loop run

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- C broken barrier
- D running into the steer
- E refusing to pull
- F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A intentional and continuous stretching of the steer after the horses have faced
- B excessive schooling at any time in the arena
- C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
 - E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.
- H refusal to face

W/O Entry		Maneuver	Maneuver	-3 - Ex 0 - Correct	tremely Poor, -2 , +1 - Good, +2	2 - Very Poor, - - Very Good, +	1 - Poor, 3 - Excellent	-1 - Very Po	or, 0 - Correct ary Good	Header	Heeler	Score	Commant
WO	#	Description	Вох	Running & Rating	Setting & Handling	Facing	Degree of Difficulty		2 Loop ✓	2 Loop ✓			
1	358	PENALTY					×	×	1			NOTIME	
	300	MANEUVER SCORE	+1/2	+					×	X	8	1	
2	. 2	PENALTY					\times	×				NO TIME	
_	402	MANEUVER SCORE	+ /	+ 1					\times	X	0		
3	27	PENALTY	5				\times	\times			5		
	407	MANEUVER SCORE	+ 1	4	+ 1/2	-1	0	+1/2	\times	\times	67		
4	65	PENALTY					\times	\times				NOTIME	
30	355	MANEUVER SCORE	+1/2	0					\times	\times	Ø		
5	3	PENALTY	60				×	×				NO TIME	
ð	403	MANEUVER SCORE	- 3	+1	0				\times	\times	Ø		
6	69	PENALTY	5				×	\times			5		
0	359	MANEUVER SCORE	+ 1/2	+ 1	+1	+1/2	+1/2	+1/2	\times	\times	69		
7	<i>a</i> 2	PENALTY					\times	\times		/		NO TIME	
1	392	MANEUVER SCORE	0	+1	. 0				\times	\times	Ø		
		PENALTY					×	×					
8		MANEUVER SCORE							\times	X			
9		PENALTY					\times	\times					
_		MANEUVER SCORE							\cong	\bowtie			
10		PENALTY					\geq	\times					
		MANEUVER SCORE						0	\times	\times			



SHOW:	#113 Team Dally Heading	
CLASS:	#113 Team Dally Heading	
DATE:	7/18/25	

- · A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- · D ducking off
- · E failure to face completely
- · F freeze up while facing

3 Point Penalty

· A - three-loop run

5 Point Penalties

- · A refusing to enter the box
- · B rearing up in box
- C broken barrier
- D running into the steer
- · E refusing to put
- F blatant disobedience including kicking, biting, bucking, rearing and striking

)ient			41	
near	121	THE ST	no	135.

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop
 is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.
- · H refusal to face

W O Entry		-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent			-1 - Very Poor, 0 - Correct +1 - Very Good			Heeler 2 Loop	Score	Commant		
		Maneuver Description	Вох	Running & Rating		Facing	Degree of Difficulty	Eye Appeal	2 Loop ✓	2 Loop	Score	Comment
		PENALTY					\times	\times				
1	358	MANEUVER SCORE	4/2						\times	\times	0	no time
		PENALTY					\times	\times				
2	402	MANEUVER SCORE	+1/2	+1					\times	\times	0	no time
2		PENALTY	50				\times	\geq				1
3	407	MANEUVER SCORE	+	4	-1/2	-1	11/2	0	\geq	\times	660	
		PENALTY					\times	\times				
4 355	365	MANEUVER SCORE	+1	H					\geq	\geq	0	notime
	_	PENALTY	t.				\times	\geq		3		
5	403	MANEUVER SCORE	-3	-1	-1				\cong	\boxtimes	0	notime
		PENALTY	54				\times	\bowtie				
6	359	MANEUVER SCORE	+1	14	+1	0	+1/2	11/2	\geq	\boxtimes	69	
_		PENALTY					\times	\boxtimes		3		
7	392	MANEUVER SCORE	+12	+1	0				\times	\boxtimes	0	notime
		PENALTY					X	\bowtie	1			
8		MANEUVER SCORE							×	\boxtimes	1	
9		PENALTY					\times	\times	1			
		MANEUVER SCORE							\times	\times	_	
40		PENALTY					\times	\times		_	_	
10		MANEUVER SCORE							X	X	2	

JUDGES NAME & AQHA 10# (PRINTED):



SHOW:	
CLASS:	114 Open
DATE:	7/18/25

· D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the

F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop

JUDGE'S SIGNATURE:

A - intentional and continuous stretching of the steer after the horses have faced

2 Point Penalty

· A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer

is thrown,	rider must recoil rope and build an additional loop.
· G - failur	rider must recoil rope and build an additional loop. re to maintain a daily through the completion of the run.

B - excessive schooling at any time in the arena C - whipping or striking the horse with the rope

· E - loss of rope by either the header or the heeler

Disqualifications:

· D - running into the	stoor
· F - blatant disobedie	nce including kicking, biting, bucking, rearing and striking

	Entry	Maneuver	-3 - Ext 0 - Correct,	remely Poor, -: +1 - Good, +2	2 - Very Poor, -1 - - Very Good, +3 -	Poor, Excellent	-1 - Very Por +1 - Ve	-1 - Very Poor, 0 - Correct +1 - Very Good		Heeler		
WO	#	Description	Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop ✓	2 Loop √	Score	Comment
		PENALTY					X	\times		and the second second		
1	403	MANEUVER SCORE	11/2	0					\times	\times	0	
2		PENALTY					\times	\times				
-	407	MANEUVER SCORE	+1/2	-1					\times	\times	0	
3		PENALTY					\times	\times				
J	342	MANEUVER SCORE	+1	+1/2					\times	\times	0	
4		PENALTY					\times	\times		3		
•	356	MANEUVER SCORE	0						\times	\geq	0	
5	2	PENALTY					\times	\times				
3	355	MANEUVER SCORE	0	-1					\times	\geq	0	
6		PENALTY					\times	\times		3		
0	359	MANEUVER SCORE	0	1/2	17				\times	\bowtie	0	
7		PENALTY					\times	\times				7
′	401	MANEUVER SCORE	0						\times	\times	0	
8		PENALTY					\times	\times	1	3		
0	402	MANEUVER SCORE	0	0					\times	\bowtie	0	
9		PENALTY					×	\times				
		MANEUVER SCORE							\times	\simeq		
10		PENALTY					\times	\times				
		MANEUVER SCORE							\times	\times		



SHOW:	Rose Circuit 114 AaHA All ages	
CLASS:	114 AQHA All ages	
DATE:	7/18/25	

· D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the

2 Point Penalty

A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- · A refusing to enter the box
- B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

• E - loss of rope by either the header or the heeler
• F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.

A - intentional and continuous stretching of the steer after the horses have faced

· G - failure to maintain a dally through the completion of the run.

B - excessive schooling at any time in the arena
 C - whipping or striking the horse with the rope

	Entry #	Maneuver			2 - Very Poor, -1 - Poor, - Very Good, +3 - Excellent		or, 0 - Correct ery Good	Header	Heeler		
W/O		Description	Box	Run and Rate	Position Stop	Degree of Difficulty	Eye Appeal	2 Loop ✓		Score	Comment
1		PENALTY				X	\times				
•	403	MANEUVER SCORE	0	0				\times	\times	8	Noscore
2	-3 +	PENALTY			5050	\times	\times				
-	407	MANEUVER SCORE	0	+1	~			\times	\times	8	No Score
3		PENALTY				\times	\times				
,	362	MANEUVER SCORE	+1/2	+1	+1			\times	\times	Ø	No Score
4		PENALTY				\times	\times				
•	356	MANEUVER SCORE	0	0	+1/2			\times	\times	Ø	No Score
		PENALTY				\times	\times				
5	355	MANEUVER SCORE	+	1/12	9			\times	\times	8	No Score
		PENALTY				\times	\times				
6	359	MANEUVER SCORE	0	+1/2	-2			\times	\bowtie	D	No Score
-		PENALTY				\times	\times				
7	401	MANEUVER SCORE	+1	0				\times	\times	ø	No Score
		PENALTY				\times	\times				
8	402	MANEUVER SCORE	+/	+/	+1			\times	\bowtie	8	No Score
,		PENALTY				×	X				
L.		MANEUVER SCORE						\times	\bowtie		
10		PENALTY				\times	\bowtie				
1 "		MANEUVER SCORE						X	1X		

Allen Walton
JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rase Cinnit	
CLASS:	#114	
DATE:	July 18, 2025	

· A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- · A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A Intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and healer to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.

	Entry	Maneuver	-3 - Ext 0 - Correct,	remely Poor, -2 +1 - Good, +2	2 - Very Poor, -1 - Po - Very Good, +3 - Ex	or, cellent	-1 - Very Poo +1 - Ve	r, 0 - Correct ry Good	Header 2 Loop	Heeler 2 Loop	Score	Comment
WO	#	Description	Вох	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	∠ 100p	∠ 100p	Score	
		PENALTY					\times	\times				NOTIME
1	403	MANEUVER SCORE	+1/2	+1					\simeq	\times	Ø	
2	27	PENALTY					\times	\times				NOTIME
-	407	MANEUVER SCORE	+1	-	- 1				\geq	\geq	Ø	
3	102	PENALTY					\times	\geq		1		NOTIME
3	362	MANEUVER SCORE	+ 1	+ 1	+ 1/2				\geq	\geq	8	
4	66	PENALTY					\geq	\times		/		NO TIME
4	356	MANEUVER SCORE	0	4 1	-1				\geq	\geq	Ø	
	355	PENALTY					\geq	\geq				NOTIME
5		MANEUVER SCORE	-1	-112					\geq	\geq	Ø	
	. 0	PENALTY					\times	\bowtie		/		NO TIME
6	369	MANEUVER SCORE	0	+1/2					\geq	\geq	Ø	
_		PENALTY					\times	\bowtie				NOTIME
7	401	MANEUVER SCORE	+ 1						\cong	\geq	Ø	
_		PENALTY					\times	\bowtie		4		NOTIME
8	402	MANEUVER SCORE	-112	-1/2	0				\geq	\geq	Ø	
		PENALTY					×	>	1			
9		MANEUVER SCORE							\geq	\geq	_	
10		PENALTY					\times	\times			_	
الا		MANEUVER SCORE							\times	\times		

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW: Rose Circuit

CLASS: #IM Daily Team Heeling

DATE: 7/18/28

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- · A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and healer to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.

	Entry	Maneuver Description	-3 - Ext 0 - Correct,	remely Poor, -2 +1 - Good, +2	- Very Poor, -1 - Very Good, +3	-Poor, 3 - Excellent	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Header	Heeler		
W O	#		Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop ✓	2 Loop	Score	Comment
	entro Ellebra y	PENALTY					X	\times				
1	403	MANEUVER SCORE	+1/2	-1					\times	\times	0	no time
2	2/	PENALTY		Sp	50		\times	\times				
-	401	MANEUVER SCORE	1/2	+					\times	\times	0	notime
3		PENALTY					\times	\times		3		
J	362	MANEUVER SCORE	H	+1	+1/2				\simeq	\geq	0	notime
4		PENALTY					\times	\geq		3		
	356 MANEUVER SCORE	MANEUVER SCORE	112	0					\geq	\geq	0	no time
5		PENALTY			S		\geq	\times				
3	355	MANEUVER SCORE	-1	-1					\geq	\geq	0	no time
6		PENALTY					\times	\geq		3		
Ů	359	MANEUVER SCORE		11/2					\geq	\geq	0	no time
7		PENALTY					\geq	$\geq \leq$				
	401	MANEUVER SCORE	H	-1					\geq	\geq	0	notime
8		PENALTY					\times	\geq		3		
0	402	MANEUVER SCORE	0	-1/2					\geq	\geq	0	no time
9		PENALTY					×	\bowtie				
_		MANEUVER SCORE							\times	\simeq		
10		PENALTY				_	\times	\times	-			
•		MANEUVER SCORE							\times	\times		

Clark Goggin JUDGE'S NAME & AQHA ID# (PRINTED):

B. Brown



SHOW:	Rose Circuit
CLASS:	116 Amat
DATE:	7/18/25

2 Point Penalty

A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

SHOW:	Place Circuit
CLASS:	116 Amat
DATE:	7/18/25

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.

10	Entry	Maneuver	-3 - Ex 0 - Correct	remely Poor, -2 +1 - Good, +2	2 - Very Poor, - - Very Good, +	1 - Poor, 3 - Excellent	+1 - Ve	or, 0 - Correct ry Good	Header 2 Loop	Heeler 2 Loop	Score	Comment
0		Description	Вох	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	~ V	✓	Score	Comment
1	guerren (con	PENALTY					\times	\times				
'	356	MANEUVER SCORE	0						\times	\times	0	
2		PENALTY					\times	\times				
2		MANEUVER SCORE							\times	\times		
_		PENALTY					\times	\times				
3		MANEUVER SCORE							\times	\times		
_		PENALTY					X	\times				
4		MANEUVER SCORE							×	\times		
		PENALTY					X	X				
5		MANEUVER SCORE							X	×		
		PENALTY					X	X				
6		MANEUVER SCORE							X	×		
		PENALTY					X	X				
7		MANEUVER SCORE							×	×		1
_		PENALTY					X	X				
8		MANEUVER SCORE							X	X		
		PENALTY					X	X				
9		MANEUVER SCORE							X	X		
		PENALTY					X	X				
10		MANEUVER SCORE				T			×	\boxtimes	1	
							(1				



SHOW:	Rose Circuit
CLASS:	116 Amt Heeling.
DATE:	7/18/25

· A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- · A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and healer to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.

	Entry	Maneuver	-3 - Ex 0 - Correct	remely Poor, -2 +1 - Good, +2	- Very Poor, -1 - Very Good, +3	-Poor, 3 - Excellent	-1 - Very Po +1 - Ve	or, 0 - Correct ery Good	Header	Heeler		
W O	#	Description	Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop 🗸	2 Loop ✓	Score	Comment
1		PENALTY					\times	\times				
'	356	MANEUVER SCORE							\simeq	\boxtimes		No Score
2		PENALTY					\times	\bowtie				
-		MANEUVER SCORE							\geq	\boxtimes		
•		PENALTY					\times	\bowtie				
3		MANEUVER SCORE							\times	\times		
,		PENALTY					×	\times				
4		MANEUVER SCORE							\times	\bowtie		
_		PENALTY					×	\times	1			
5		MANEUVER SCORE							\times	\times		
		PENALTY					\times	\boxtimes	1			
6		MANEUVER SCORE							×	\bowtie		
		PENALTY					×	X				
7		MANEUVER SCORE							×	\supset		
		PENALTY					X	X	1			
8		MANEUVER SCORE					T		×	\supset	1	
		PENALTY					X	\supset	1			
9		MANEUVER SCORE							×	\boxtimes	1	
46		PENALTY					×	\supset				
10		MANEUVER SCORE							×	\supset		

Allen Walton
JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	Rose Circuit	
CLASS:	#116 AMT	
DATE:	July 18	

D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the

2 Point Penalty

A - header breaking the barrier

3 Point Penalty

A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- · C assuming position on the wrong side of the steer
- D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

E -1000 of topo by office are mostly of	
F - failure of the roper on the horse being judged to catch with no more than two loops.	If more than one loop
thrown, rider must recoil rope and build an additional loop.	
G - failure to maintain a daily through the completion of the run.	
그 집에 가는 아이들이 하면 하면 하면 하는 것이 없는 것이 없는 것이 없다.	

B - excessive schooling at any time in the arena · C - whipping or striking the horse with the rope

· E - loss of rope by either the header or the heeler

· A - Intentional and continuous stretching of the steer after the horses have faced

Disqualifications:

chute

	Entry	Maneuver	-3 - Ext 0 - Correct,	remely Poor, -2 +1 - Good, +2 -	- Very Poor, -1 Very Good, +3	I - Poor, 3 - Excellent	-1 - Very Poo +1 - Ve	r, 0 - Correct ry Good	Header 2 Loop	Heeler 2 Loop	Score	Comment
VO	Entry #	Description	Всх	Run and Rate	Position		Degree of Difficulty	Eye Appeal	✓	∠ _00p	30016	Continent
	.1.	PENALTY		RECEIPMENT OF THE PROPERTY OF			\times	\times				
1	354	MANEUVER SCORE	0	0					${\color{red} imes}$	\simeq	Ø	
2		PENALTY					\geq	\times				
-		MANEUVER SCORE							\times	\times		
3		PENALTY					\times	\times				
3		MANEUVER SCORE							\geq	\times		
		PENALTY					\geq	\times				
4		MANEUVER SCORE							\times	\simeq		
_		PENALTY					\times	\geq				
5	5	MANEUVER SCORE							\simeq	\geq		
		PENALTY					\times	\boxtimes				
6		MANEUVER SCORE							\geq	\geq		\
_		PENALTY					\times	\boxtimes				
7		MANEUVER SCORE							\geq	\geq		
		PENALTY					\times	\supset	1			
8		MANEUVER SCORE							\times	\boxtimes		
		PENALTY					×	\gg	1			
9		MANEUVER SCORE							\geq	\times		
40		PENALTY					\times	\supset				
10		MANEUVER SCORE								\searrow		

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rosecircuit
CLASS:	#116 Am. Team Pooing Heeling
DATE:	7/18/25

A - header breaking the barrier

3 Point Penalty

A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- · B rearing up in box
- C assuming position on the wrong side of the steer
- D running into the steer
- F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the
- E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.

			-3 - Ex 0 - Correct	tremely Poor, -2	2 - Very Poor, -1 - Very Good, +:	I - Poor, 3 - Excellent	-1 - Very Poo +1 - Ve	r, 0 - Correct ry Good	Header	Heeler 2 Loop		Comment
V O	Entry #	Maneuver Description	Вох	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop ✓		Score	
		PENALTY					X	\times				
1	386	MANEUVER SCORE	0	1-1					\times	\times	0	notime
T		PENALTY					X	\times				
2		MANEUVER SCORE							\times	\times		
2		PENALTY					\times	\times				
3		MANEUVER SCORE							\times	\times		
4		PENALTY					\times	\times				
4		MANEUVER SCORE							\times	\times		
_		PENALTY					\times	\times				
5		MANEUVER SCORE							\times	\times		
_		PENALTY					\times	\times				
6		MANEUVER SCORE							\times	\times		
_		PENALTY					×	\times				
7		MANEUVER SCORE							\times	\times		
_		PENALTY					X	\times	1			
8		MANEUVER SCORE							\times	\times		
		PENALTY					X	X	1			
9		MANEUVER SCORE							\times	\bowtie		
10		PENALTY					\geq	\bowtie				
	MA	MANEUVER SCORE							\times	×		
	$\langle \lambda \rangle$	JUDGE'S NAME & A	Minn					1/-	12	coga	5	-

B. Brown



SHOW:		
CLASS:	118 Youth	
DATE:	7/18/25	

2 Point Penalty

A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

SHOW:	Rose Sircuit
CLASS:	118 Youth
DATE:	7/18/25

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a daily through the completion of the run.

	Entry	Maneuver	-3 - Ext 0 - Correct,	remely Poor, -2 , +1 - Good, +2	e - Very Poor, -1 - Very Good, +3	- Poor, - Excellent	+1 - Ve	or, 0 - Correct ry Good	Header 2 Loop	Heeler 2 Loop	Score	Comment
VO	#	Description	Вох	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	√	√ ·	330.0	
		PENALTY					\times	\times	3			
1	430	MANEUVER SCORE	-1	0					\geq	\boxtimes	0	
2		PENALTY					\geq	\geq				
٤		MANEUVER SCORE							\geq	\simeq		
3		PENALTY					\geq	\times				
3		MANEUVER SCORE							\geq	\times		
4		PENALTY					\geq	\times				
•		MANEUVER SCORE				,			\times	\times		
5		PENALTY					\times	\times				
5	M	MANEUVER SCORE							\geq	\geq		
		PENALTY					\times	\geq				
6		MANEUVER SCORE							\geq	\bowtie		
7		PENALTY					\geq	\times				
<u>'</u>		MANEUVER SCORE							\times	\times		
8		PENALTY					\times	\times				
•		MANEUVER SCORE							\times	\times		
9		PENALTY					\times	\times	-	-	1	
_		MANEUVER SCORE	_				-		\nearrow	*	-	
10		PENALTY				-	\times	Y	K	*	-	
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rose Circuit	
CLASS:	118 Youth ARHA	
DATE:	7/17/25	

A - header breaking the barrier

A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- C assuming position on the wrong side of the steer
- D running into the steer
- F blatant disobedience including kicking, biting, bucking, rearing and striking

ASS:	118 Youth	AQHA
ATE:	7/17/25	

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and healer to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.

	Entry	Maneuver	-3 - Ex 0 - Correct	tremely Poor, -2 , +1 - Good, +2	- Very Poor, -1 - - Very Good, +3 -	Poor, Excellent	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Header 2 Loop	Heeler 2 Loop	Score	Comment	
N O	0 0	#	Description	Вох	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	✓	√		
		PENALTY					\cong	\times					
1	430	MANEUVER SCORE	-1	0					\geq	\simeq	-/	No Score	
2		PENALTY					\times	\times					
_		MANEUVER SCORE							\geq	\sim			
3		PENALTY					\times	\times					
_		MANEUVER SCORE											
4		PENALTY					\bowtie	X					
_		MANEUVER SCORE											
5		PENALTY					×		k				
_		MANEUVER SCORE											
6		PENALTY					×	×	\			-	
_		MANEUVER SCORE					L .		\nearrow		-		
7		PENALTY					\times	×	1		+	-	
		MANEUVER SCORE							\nearrow		+-		
8		PENALTY					\rightarrow	×	1	*	-	-	
		MANEUVER SCORE					+	*		4	+		
9		PENALTY					X	Y	+	1	+	-	
_	-	MANEUVER SCORE	-				1	*	1	4	+		
10		PENALTY	-	+-	-	+		4	X	1 ×	1		
		MANEUVER SCORE				1					<u> </u>		

Walton Allen JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rose Circuit
CLASS:	# 118 YOUTH
DATE:	July 18

A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- · C assuming position on the wrong side of the steer
- D running into the steer
- F blatant disobedience including kicking, biting, bucking, rearing and striking

- A intentional and continuous stretching of the steer after the horses have faced
- B excessive schooling at any time in the arena
- C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the
- E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a daily through the completion of the run.

	Entry	Maneuver	-3 - Ext 0 - Correct	remely Poor, -2 , +1 - Good, +2	2 - Very Poor, -1 - Very Good, +3	-Poor, 3 - Excellent	-1 - Very Por +1 - Ve	or, 0 - Correct ry Good	Header 2 Loop	Heeler 2 Loop	Score	Comment
0		Description		Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	∠ E00p	√	Score	
1	20	PENALTY					\times	\times	1			
'	430	MANEUVER SCORE	-1	-1/2					\times	\times	Ø	
2		PENALTY					\times	\geq				
-		MANEUVER SCORE							\cong	\geq		
3		PENALTY					\geq	\geq				
_		MANEUVER SCORE							\geq	\times		
4		PENALTY					\times	\times				
_		MANEUVER SCORE							\geq	\geq		
5		PENALTY					\times	\geq				
_		MANEUVER SCORE							\geq	\geq		
6		PENALTY					\times	\geq				1
		MANEUVER SCORE							\times	\geq		
7		PENALTY					\times	\geq				
		MANEUVER SCORE							\geq	\geq		
8		PENALTY					\geq	\geq				
		MANEUVER SCORE							\geq	\bowtie		
9		PENALTY					\times	\times			_	
		MANEUVER SCORE	-				-		\times	\sim	-	
10		PENALTY			-		X	X			-	-
		MANEUVER SCORE						1/			1	



SHOW:	Rose avuit	nar-	
CLASS:	+118 Thurn Tea	m Depma H	celina
DATE:	7/18/28	, ,	

A - header breaking the barrier

3 Point Penalty

· A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- C assuming position on the wrong side of the steer
- D running into the steer
- F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and healer to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.

	Entry	Maneuver	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Header 2 Loop	Heeler		Comment
WO		Description		Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop		Score	Comment
1		PENALTY		34			X	\times	3	3		
•	430	MANEUVER SCORE	-1	-1					\times	\times	0	no time
2		PENALTY					\times	\times				
_		MANEUVER SCORE							\times	\times		
3		PENALTY					\times	\times				
,		MANEUVER SCORE							\simeq	\times		
4		PENALTY					\times	\geq				
•		MANEUVER SCORE							\geq	\propto		
5		PENALTY					\times	\times				
3		MANEUVER SCORE							\times	\cong		
6		PENALTY					\times	\times				
Ů		MANEUVER SCORE							\geq	\geq		
7		PENALTY					\times	\bowtie				
Ľ		MANEUVER SCORE							\geq	\geq		
8		PENALTY					\times	\boxtimes				
Ů		MANEUVER SCORE							\cong	\geq		
9		PENALTY					×	\times				
Ŀ		MANEUVER SCORE					L-		\bowtie	\simeq		
10		PENALTY					\times	\times				
L		MANEUVER SCORE							×	X		

Clark Scoggin JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Base Circuit	
	119 Beginning	
DATE:	7/18/2-	

			_	_	
2	Da	mė	D ₀	mak	ties
	ru	ш	гч	uai	내변경

- A freeze up in the box (refusing to move)
- B jumping the barrier
- · C setting up or scotching
- D ducking off
- E failure to face completely
- F freeze up while facing

· A - three-loop run

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- C broken barrier
- D running into the steer
- E refusing to pull
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

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- A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
 • E - loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.
- · H refusal to face

	Entry	Maneuver	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poo +1 - Ve	or, 0 - Carrect ry Gaod	Header			
W/O	#	Description	Box	Running & Rating	Setting & Handling		Degree of Difficulty	Eye Appeal	2 Loop	2 Loop ✓	Score	Commant
1		PENALTY					\times	\times	3			
'	430	MANEUVER SCORE	0						\times	\times	0	
2		PENALTY					\times	\times	3			
	429	MANEUVER SCORE	11/2						\times	\times	0	
3		PENALTY					\times	\times				
		MANEUVER SCORE							\geq	\times		
4		PENALTY					\times	\times				
		MANEUVER SCORE							\cong	\times		
5		PENALTY					\geq	\geq				
		MANEUVER SCORE							\times	\times		
6		PENALTY					\times	\times				
		MANEUVER SCORE							\geq	\simeq		
7		PENALTY					\times	\times				
		MANEUVER SCORE							\times	\times		
8		PENALTY					\times	\times				
		MANEUVER SCORE							\times	$\boldsymbol{\times}$		
9		PENALTY					\succ	\times				
		MANEUVER SCORE										
10		PENALTY MANELNEE COORE										
		MANEUVER SCORE			<u> </u>						_	

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rose Circuit
CLASS:	119 Bearnning
DATE:	7/17/25

- · A freeze up in the box (refusing to move)
- B jumping the barrier
- · C setting up or scotching
- D ducking off
- · E failure to face completely
- · F freeze up while facing

3 Point Penalty

· A - three-loop run

5 Point Penalties

- · A refusing to enter the box
- · B rearing up in box
- · C broken barrier
- D running into the steer
- · E refusing to pull
- F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- · D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.
- · H refusal to face

Entry		Maneuver	-3 - Ex 0 - Correct	tremely Poor, -2 , +1 - Good, +2	2 - Very Poor, -1 - Very Good, +3	-1 - Very Poo +1 - Ve	or, 0 - Correct ry Gaod	Header	Heeler 2 Loop	S	Comment	
0 0	Entry #	Description	Вох	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal	2 Loop ✓	∠ 100p	Score	Collation
		PENALTY					\times	\times				
1	430.	MANEUVER SCORE	0	0					\cong	\times	D	No Score
2		PENALTY					\geq	\times				
	429	MANEUVER SCORE	0						\geq	\times	0	No Score
3		PENALTY					\times	\times	L			
_		MANEUVER SCORE										
4		PENALTY					X					
		MANEUVER SCORE				1						
5		PENALTY		-		-	×					
		MANEUVER SCORE					L					
6		PENALTY		-		-					-	
		MANEUVER SCORE					k					
7		PENALTY				-	X		k -	1		
		MANEUVER SCORE				-					-	
8		PENALTY			-	-	X		1	1		
		MANEUVER SCORE					-	*		4		
9		PENALTY	-	-	+	+			X	1	+	
	-	MANEUVER SCORE				-	\	1	1	*	1	
10		MANEUVER SCORE	+						×	X		
		JUDGE'S NAME &	Nait	00					M	IIDGE'S	SIGNATURE:	



	Pose Circuit	
CLASS:	#119 Beginning	
DATE:	141418	

- A freeze up in the box (refusing to move)
- · B jumping the barrier
- · C setting up or scotching
- D ducking off
- E failure to face completely
- F freeze up while facing

3 Point Penalty

A - three-loop run

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- C broken barrier
- D running into the steer
- E refusing to pull
- F blatant disobedience including kicking, biting, bucking, rearing and striking

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squa	вт	can	ons:

- A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves he chute
- · E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.
- H refusal to face

Entry Maneu		Manager	-3 - Ex 0 - Correct	remely Poor, -2 , +1 - Good, +2	2 - Very Poor, -1 - Very Good, +3	- Poor, 3 - Excellent	-1 - Very Poo +1 - Ver	r, 0 - Correct ry Good	Header	Heeler	Score	Comment
W/O	#	Description	Вох	Running & Rating	Setting &	Facing	Degree of Difficulty	Eye Appeal	2 Loop ✓	2 Loop ✓	Score	Comment
		PENALTY				COLUMN TO THE REAL PROPERTY.	\times	\times	/			
1	430	MANEUVER SCORE	0	0					\geq	\simeq	8	
2	429	PENALTY					\geq	\geq	/			Illegal cotch
	AZ.	MANEUVER SCORE	+112	-1/2					\times	\simeq	0	
3		PENALTY					\times	\times				1
3		MANEUVER SCORE							\times	\simeq		
4		PENALTY					\times	\times				1
4		MANEUVER SCORE							\times	\bowtie		
5		PENALTY					\geq	\geq				1
9		MANEUVER SCORE							\times	\bowtie		
_		PENALTY					\times	\geq				1
6		MANEUVER SCORE							\geq	\boxtimes		
_		PENALTY					\times	\boxtimes				
7		MANEUVER SCORE							\times	\boxtimes		
		PENALTY					×	>	1			
8		MANEUVER SCORE							×	\boxtimes		
9		PENALTY					\times	$>\!\!<$	1_			1
9		MANEUVER SCORE							\times	\Rightarrow		
10		PENALTY					\bowtie	\times		+	_	4
10		MANEUVER SCORE						0	\times	\times		

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rosecircuit
CLASS:	#119 Bainning Heading
DATE:	7/18/25

- · A freeze up in the box (refusing to move)
- B jumping the barrier
- · C setting up or scotching
- D ducking off
- · E failure to face completely
- · F freeze up while facing

3 Point Penalty

· A - three-loop run

5 Point Penalties

- · A refusing to enter the box
- B rearing up in box
- · C broken barrier
- D running into the steer
- · E refusing to pull
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.
- · H refusal to face

	Entry	Maneuver	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent			-1 - Very Poor, 0 - Correct +1 - Very Good		Header	Heeler			
WO	#	Description	Вох	Running & Rating		Facing	Degree of Difficulty	Eye Appeal	2 Loop	2 Loop	Score	Comment
1		PENALTY					\times	\times	3			
'	430	MANEUVER SCORE	0	0					\times	\times	0	no time
2		PENALTY					\times	\times				
	429	MANEUVER SCORE	142						\times	\times	0	illegal cates
3		PENALTY					\times	\times				V
		MANEUVER SCORE							\times	\times		
4		PENALTY					\times	\geq				
,		MANEUVER SCORE							\geq	\times		
5		PENALTY					\geq	\geq				
Ľ		MANEUVER SCORE							\geq	\times		
6		PENALTY					\geq	\geq				
L		MANEUVER SCORE							\geq	\simeq		
7		PENALTY					\geq	\geq				
		MANEUVER SCORE							\times	\times		
8		PENALTY					\times	\times				
Ľ		MANEUVER SCORE							\geq	\simeq		
9		PENALTY					\times	> <				
_		MANEUVER SCORE							\bowtie	\times		
10		PENALTY					\times	\times				
		MANEUVER SCORE							X		,	L

B. Brown



SHOW:	Rare Circuit
CLASS:	120 Beginning
DATE:	7/18/25

2 Point Penalty

A - header breaking the barrier

3 Point Penaity

A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- · C assuming position on the wrong side of the steer
- D running into the steer
- F blatant disobedience including kicking, biting, bucking, rearing and striking

SHOW:	Rare Circuit
CLASS:	120 Beginning
DATE:	7/18/25

Disqualifications:

- · A intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.

	Entry	Maneuver	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent			-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Score	Comment	
0	#	Description	Всх	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	∠ E00p	√ ✓	Score	Comment
		PENALTY	5				\times	\times				
1	430	MANEUVER SCORE	-1/2	0	0	-1/2	0	0	\geq	\times	64	
2		PENALTY					\times	\geq				
2		MANEUVER SCORE							\geq	\simeq		
3		PENALTY					\geq	\geq				
3		MANEUVER SCORE							\geq	\times		
4		PENALTY					\geq	\times				
•		MANEUVER SCORE							\times	\times		
5		PENALTY					\times	\times				
3		MANEUVER SCORE							\times	\simeq		
6		PENALTY					\times	\times				
•		MANEUVER SCORE							\geq	\geq		
7		PENALTY					\geq	\times				
<u>'</u>		MANEUVER SCORE							\times	\bowtie		
8		PENALTY					\times	\times				
0		MANEUVER SCORE							\times	\times		
9		PENALTY					\times	X				
_		MANEUVER SCORE	-				k	*			-	
10		PENALTY		-	-	+			1	1	,	
		MANEUVER SCORE								1	4/	

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rose Circuit
CLASS:	120 Beginning
DATE:	7/18/25

2	Poi	int	Por	alty
ж.	LO	111	ा का	GILL

A - header breaking the barrier

3 Point Penalty

A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- · B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- F blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A Intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the
- E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.

	Entry	Maneuver	-3 - Ext 0 - Correct	tremely Poor, -2 , +1 - Good, +2	2 - Very Poor, - - Very Good, +	I - Poor, 3 - Excellent	-1 - Very Po +1 - Ve	or, 0 - Correct ry Good	Header	Heeler		
WO		Description	Всх	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	2 Loop ✓		Score	Comment
1		PENALTY	2				\times	\times				
·	430	MANEUVER SCORE	-2	0	0	0			\times	\times	66	
2		PENALTY					\times	\times				4
		MANEUVER SCORE							\times	\times		
3		PENALTY					\times	\times				
		MANEUVER SCORE							\times	\times		
4		PENALTY					\geq	\times				
		MANEUVER SCORE							\times	\times		
5		PENALTY					\times	\times				
		MANEUVER SCORE							\times	\times		
6		PENALTY					\times	\times				
		MANEUVER SCORE							\times	\times		
7		PENALTY					\times	\times				
		MANEUVER SCORE							\propto	\times		
8		PENALTY					\geq	\times				
		MANEUVER SCORE							\times	\times		
9		PENALTY					\times	\times				
		MANEUVER SCORE							\simeq	\times		
10		PENALTY					\times	\times				
		MANEUVER SCORE							\bowtie	\approx		
	All	LEN WO	uton						1	H		

JUDGE'S NAME & AQHA ID# (PRINTED):



SHOW:	Rose Circuit
CLASS:	# 120
DATE:	[MILL 18

· A - header breaking the barrier

- A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- F blatant disobedience including kicking, biting, bucking, rearing and striking

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- A intentional and continuous stretching of the steer after the horses have faced
- B excessive schooling at any time in the arena
- C whipping or striking the horse with the rope
- D failure of header and heeler to complete both catches within one minute from the time the steer leaves the
- E loss of rope by either the header or the heeler
- F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G failure to maintain a dally through the completion of the run.

	Entry	Maneuver	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent			-1 - Very Poo +1 - Ve	or, 0 - Correct ry Good	Header 2 Loop	Heeler 2 Loop	Score	Comment	
w o	#	Description	Всх	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	✓	2 ±00p ✓	Score	Comment
	20	PENALTY	5	2,5(2,00-7,100)			\times	\times				
1	400	MANEUVER SCORE	-1	0	0	0	0	0	\geq	\simeq	64	
2		PENALTY					\times	\cong				
-		MANEUVER SCORE							\geq	\simeq		
3		PENALTY					\geq	\times				
·		MANEUVER SCORE							\geq	\times		
4		PENALTY					\geq	\times				
•		MANEUVER SCORE							\times	\geq		
5		PENALTY					\geq	\geq				
9		MANEUVER SCORE							\geq	\times		
6		PENALTY					\times	\times				
U		MANEUVER SCORE							\times	\bowtie		
7		PENALTY					\times	\geq				
7		MANEUVER SCORE							\times	\bowtie		
8		PENALTY	**				\times	\times				
0		MANEUVER SCORE							\times	\bowtie		
9		PENALTY					×	\times	-			
		MANEUVER SCORE					-		×	Y		
10		PENALTY					×	×	-		-	
1 "		MANEUVER SCORE						0	\sim	<u></u>		

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JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:



SHOW:	Rose Circuit	
CLASS:	#120 Bearinging Heeling	4
DATE:	7/18/25	

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A refusing to enter the box
- B rearing up in box
- · C assuming position on the wrong side of the steer
- · D running into the steer
- · F blatant disobedience including kicking, biting, bucking, rearing and striking

dua		

- · A Intentional and continuous stretching of the steer after the horses have faced
- · B excessive schooling at any time in the arena
- · C whipping or striking the horse with the rope
- D failure of header and healer to complete both catches within one minute from the time the steer leaves the chute
- · E loss of rope by either the header or the heeler
- · F failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- · G failure to maintain a dally through the completion of the run.

w o	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop	Heeler 2 Loop	Coore	Common
			Всх	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal	∠ Loop	2 Loop ✓	Score	Comment
		PENALTY		g songten Angelen			\times	\times				
1	430	MANEUVER SCORE	-1	-1	0	-1/2	0	-1	\times	\simeq	64%	
2		PENALTY					\times	\geq				
		MANEUVER SCORE							\times	\geq		
3		PENALTY					\geq	\times				
		MANEUVER SCORE							\geq	\geq		
4		PENALTY					\geq	\times				
4		MANEUVER SCORE							\times	\geq		
5		PENALTY					\times	\times		w y man and w		
		MANEUVER SCORE							\times	\times		
_		PENALTY					×	\times	1			
6		MANEUVER SCORE							\times	\times		
7		PENALTY					X	\times				
		MANEUVER SCORE							\times	\times	1	
8		PENALTY					×	\times	1			
		MANEUVER SCORE							\times	\boxtimes	1	
9		PENALTY					×	\times				
		MANEUVER SCORE							\geq	\bowtie		
10		PENALTY					\times	>	1			
		MANEUVER SCORE			and the				\times	\times		1

JUDGE'S NAME & AQHA ID# (PRINTED):