

ALL CLASSES



## VERSATILITY RANCH HORSE - TRAIL

SHOW: \_\_\_\_\_  
 CLASS: 338 242  
 DATE: MARCH 13

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One or two steps on mount/dismount on/or ground tie (except shifting to balance)</li> <li>- Split log in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Three to four steps on mount/dismount on ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		GATE S/P LOPE BACK EXT BRIDGE DRAG WALK																
330 1	234	PENALTY										65 1/2						
		CONTENT	-1	-1/2	-1/2	-1	-1/2	-1	0	0								
<del>X</del>		PENALTY	<del>X</del>															
<del>X</del>		CONTENT	<del>X</del>															
<del>X</del>		PENALTY	<del>X</del>															
<del>X</del>		CONTENT	<del>X</del>															
342 1	264	PENALTY				1	1					2	66 1/2					
		CONTENT	+1/2	0	0	-1	-1	0	0	0								
<del>X</del>		PENALTY	<del>X</del>															
<del>X</del>		CONTENT	<del>X</del>															
2	271	PENALTY										23						
		CONTENT	+1/2	+1/2	0	0	+1/2	+1	+1/2	0								
<del>X</del>		PENALTY	<del>X</del>															
<del>X</del>		CONTENT	<del>X</del>															
<del>X</del>		PENALTY	<del>X</del>															
<del>X</del>		CONTENT	<del>X</del>															

JUDGE'S NAME (PRINTED): SCOTT McEWITT

JUDGE'S SIGNATURE: [Signature]

ALL CLASSES



SHOW:

CLASS: 344

DATE: MARCH 13

**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker															
		Obstacle Description															
		GATE S/P LOPE BACK EXT BRIDGE DRAG WALK															
1	281	PENALTY															
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1/2	+1	0						75	
2	285	PENALTY					1										
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1/2						74 1/2	
							2	+2	3								
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): SCOTT MERRITT

JUDGE'S SIGNATURE: *[Signature]*

# AQHA ALL CLASSES

AMERICAN QUARTER HORSE ASSOCIATION

## RANCH TRAIL

**SHOW:**

**CLASS:** 347

**DATE:** March 13

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
  - Incorrect or break of gait at walk or trot for two strides or less
  - Both front or hind feet in a single-stride space at a walk or trot
  - Skipping over or failing to step into required space
  - Incorrect number of strides, if specified
  - One or two steps on mount/dismount on/or ground tie (except shifting to balance)
  - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Three to four steps on mount/dismount on ground tie
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Knocking over, stepping out of, or falling off of an obstacle
  - Dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - Letting go of gate
  - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		Obstacle Description													
		GATE S/P LOPE BACK EXT. BRIDGE DRAG WALK													
1	235					5									
		PENALTY													
		CONTENT	0	+1/2	-1/2	+1/2	-1/2	-1/2	0	0			5	63 1/2	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Scott Merrett

JUDGE'S SIGNATURE: 

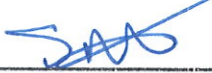
**RANCH TRAIL**

SHOW:  
CLASS: 348  
DATE: MARCH 13

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Over-bridled (per maneuver)</li> <li>Out of frame (per maneuver)</li> <li>Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>Incorrect or break of gait at walk or trot for two strides or less</li> <li>Both front or hind feet in a single-stride space at a walk or trot</li> <li>Skipping over or failing to step into required space</li> <li>Incorrect number of strides, if specified</li> <li>One or two steps on mount/dismount on/or ground tie (except shifting to balance)</li> <li>Split log in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Wrong lead or out of lead</li> <li>Draped reins</li> <li>Break of gait at lope</li> <li>Break of gait at walk or trot for more than two (2) strides</li> <li>Three to four steps on mount/dismount on ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Spurring in front of cinch</li> <li>Blatant disobedience</li> <li>Use of either hand to instill fear/praise</li> <li>Knocking over, stepping out of, or falling off of an obstacle</li> <li>Dropping an object required to be carried</li> <li>1st or 2nd cumulative refusal</li> <li>Letting go of gate</li> <li>5 or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> <li>Breaking pattern</li> <li>3rd refusal</li> <li>Repeated blatant disobedience</li> <li>Failure to dally and remain dalled during the drag</li> <li>Use of two hands (except in snaffle bit or hackamore)</li> <li>More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>Abuse</li> <li>Lameness</li> <li>Disrespect or misconduct</li> <li>Illegal equipment</li> <li>Fall of horse/rider</li> <li>Improper western attire</li> <li>Leaving arena before pattern is complete</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description																		
1	234	PENALTY	5	5OP	OP	5OP	OP		5OP								4 x OP	
		CONTENT	-1 1/2	-1/2	-1 1/2	-1 1/2	-1/2	0	-1	-1							20	45 1/2
2	269	PENALTY	5															
		CONTENT	-1 1/2	-1/2	-1/2	-1/2	+1/2	0	+1	0							5	63 1/2
3	270	PENALTY	5			3 1/2	OP											
		CONTENT	-1 1/2	0	-1/2	-1 1/2	-1 1/2	0	+1 1/2	+1 1/2							10	56
4	268	PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): SCOTT MERRITT

JUDGE'S SIGNATURE: 

A/B 191

## RANCH TRAIL

**SHOW:**

**CLASS:** #338

**DATE:** MARCH 13

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
  - Incorrect or break of gait at walk or trot for two strides or less
  - Both front or hind feet in a single-stride space at a walk or trot
  - Skipping over or falling to step into required space
  - Incorrect number of strides, if specified
  - One or two steps on mount/dismount on/or ground tie (except shifting to balance)
  - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Three to four steps on mount/dismount on ground tie
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Knocking over, stepping out of, or falling off of an obstacle
  - Dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - Letting go of gate
  - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		GATE	S/P	LOPE	BACK	EXIT	BRIDGE	DRAG	WALK							
1	234	PENALTY														
		CONTENT	-1	-1	-1/2	-1	0	0	0							66 1/2
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): AVERY

JUDGE'S SIGNATURE: \_\_\_\_\_

ALL CLASSES



**VERSATILITY RANCH HORSE - TRAIL**

SHOW: \_\_\_\_\_  
CLASS: LIM AMA #342  
DATE: MARCH 13

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
  - Incorrect or break of gait at walk or trot for two strides or less
  - Both front or hind feet in a single-stride space at a walk or trot
  - Skipping over or failing to step into required space
  - Incorrect number of strides, if specified
  - One or two steps on mount/dismount on/or ground tie (except shifting to balance)
  - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Knocking over, stepping out of, or falling off of an obstacle
  - Dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - Letting go of gate
  - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
  - 3rd refusal
  - Repeated blatant disobedience
  - Failure to dally and remain dallied during the drag
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		<u>GATE 5/P LOPE BACK LEFT BRIDGE DRAG</u>													
1	264	PENALTY													
		CONTENT	<u>+1/2</u>	<u>+1/2</u>	<u>0</u>	<u>0</u>	<u>-1 1/2</u>	<u>0</u>	<u>0</u>				<u>1</u>	<u>68 1/2</u>	
2	271	PENALTY													
		CONTENT	<u>+1/2</u>	<u>+1/2</u>	<u>+1/2</u>	<u>0</u>	<u>+1/2</u>	<u>1</u>	<u>+1 1/2</u>					<u>74 1/2</u>	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): AUTERY

JUDGE'S SIGNATURE:

*ALL CLASSES*



SHOW:

CLASS: *OPEN #344*

DATE: *MARCH 13*

**VERSATILITY RANCH HORSE - TRAIL**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One or two steps on mount/dismount on/or ground tie (except shifting to balance)</li> <li>- Split log in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Three to four steps on mount/dismount on ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		<i>GATE 5/P LOPE BACK LEFT BRIDGE DRAG WATER</i>													
1	281	<i>+1/2</i>	<i>+1</i>	<i>+1/2</i>	<i>+1/2</i>	<i>+1</i>	<i>+1</i>	<i>+1</i>						<i>-</i>	<i>75 1/2</i>
		<i>1 1/2</i>	<i>2</i>	<i>2 1/2</i>	<i>3 1/2</i>	<i>4 1/2</i>	<i>5 1/2</i>								
2	285	<i>+1/2</i>	<i>+1/2</i>	<i>+1/2</i>	<i>0</i>	<i>0</i>	<i>+1</i>	<i>+1</i>						<i>1</i>	<i>72 1/2</i>
		<i>1</i>	<i>1 1/2</i>			<i>1 1/2</i>	<i>1 1/2</i>								

JUDGE'S NAME (PRINTED): *AVERY*

JUDGE'S SIGNATURE: \_\_\_\_\_

# AQHA ALL CLASSES

AMERICAN QUARTER HORSE ASSOCIATION

## RANCH TRAIL

SHOW: \_\_\_\_\_  
 CLASS: #347 YOUTH  
 DATE: MARCH 13

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		GATE	S/P	LOPE	BACK	EXIT	BRIDGE	DRAG	WALK						
1	235	PENALTY					5								
		CONTENT	+1/2	+1/2	-1	0	0	-1/2	0						63 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): AVERY

JUDGE'S SIGNATURE: \_\_\_\_\_



**RANCH TRAIL**

SHOW:  
CLASS: #348  
DATE: MARCH 13

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
  - Incorrect or break of gait at walk or trot for two strides or less
  - Both front or hind feet in a single-stride space at a walk or trot
  - Skipping over or failing to step into required space
  - Incorrect number of strides, if specified
  - One or two steps on mount/dismount on/or ground tie (except shifting to balance)
  - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Three to four steps on mount/dismount on ground tie
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Knocking over, stepping out of, or falling off of an obstacle
  - Dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - Letting go of gate
  - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
  - 3rd refusal
  - Repeated blatant disobedience
  - Failure to dally and remain dalled during the drag
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		Obstacle Description													
		GATE S/R LOPE BACK EXT. BRIDGE DRAG WALK													
1	234	5	5	2	1	1			5						30
		-1 1/2	-1 1/2	-1 1/2	0	-1	0		-1 1/2						47
		3 1/2	5 1/2	5 1/2		3 1/2									
2	269	5												564	
		-1 1/2	-1	0	0	0	+1/2	4							
		3 1/2	2 1/2				63								
3	270	5			1	3									332
		-1 1/2	0	-1/2	-1 1/2	-1 1/2	0	-1 1/2							
		3 1/2		2	5 1/2	3		5 1/2							
4	268														

JUDGE'S NAME (PRINTED): AVERY

JUDGE'S SIGNATURE: \_\_\_\_\_