

AQHA

VRH RANCH COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	203 Open
Judge:	B. Brown

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between roman reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each box number combination is scored between 0-100 points and automatically begins the run with a score of 70 points.

+1 1/2 Extremely Poor, +1 Very Poor, +1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

PENALTIES

Penalty Total

Score

Off Pattern

BOXING

RATING

FENCE TURNS

CIRCLING

ROPING

TRACK & RATE

STOP & HOLD

POSITION & CONTROL

DEGREE OF DEF.

EYE APPEAL

2 POINT

3 POINT

5 POINT

TIE-BREAKER

PENALTY

MANEUVER SCORE

0 0 0 +1/2

-1/2 0 0 0 -1/2

R

66 1/2

PENALTY

MANEUVER SCORE

-1/2 -1 -1/2 -1/2

-1/2 -1 0 0 -1/2

R

61 1/2

PENALTY

MANEUVER SCORE

+1/2 0 -1/2 -1

0 0 0 0 0

69

PENALTY

MANEUVER SCORE

-1/2 -1/2 -1 0

-1 -1 0 0 0

R

58

PENALTY

MANEUVER SCORE

-1/2 -1/2 -1 -1

0 -1/2 0 -1/2 -1/2

64 1/2

PENALTY

MANEUVER SCORE

0 +1/2 +1/2 0

0 0 0 +1/2 0

70 1/2

PENALTY

MANEUVER SCORE

0 +1/2 +1/2 -1

-1/2 -1 -1 0 0

R

60 1/2

PENALTY

MANEUVER SCORE

0 -1/2 0 -1/2

-1/2 0 -1/2 0 -1/2

67 1/2

Judge's Signature: _____

VRH RANCH COW WORK

2 of 2

Date:	2/19/25
Show:	Rose Circuit
Class:	263 Open
Judge:	B Brown

1 point

- A- Loss of working advantage
- C- Using the corner or the end of the arena to turn the cow when going down the fence
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- R- Two-loop catch in amateur and youth classes
- S- Slipping rein
- T- Failure to drive cow past middle marker on first turn
- V- Over-bridled (per maneuver)
- W- Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

[illegible]

Judge's Signature: _____

AQHA

VRH RANCH COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	207 Amat
Judge:	B. Brown

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

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WO Entry #		MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern
		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL		DEGREE OF OFFENSE		2 POINT	3 POINT	5 POINT			
		BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF OFFENSE	EXT. APPEAL					
TIE-BREAKER																	
1	381	PENALTY	A		1	A	E										
		MANEUVER SCORE	-1/2	-1	-1	-1	-1 1/2	-1 1/2								0	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: _____

AQHA

VRH LTD COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	211 Lim Amat
Judge:	B. Brown

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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MANEUVER SCORES

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
1 1/2 Extremely Poor - 1 Very Poor - 1/2 Poor - 0 Guarded - +1/2 Good - +1 Very Good - +1 1/2 Excellent

PENALTIES

3 POINT

5 POINT

Penalty Total

Score

Off Pattern

TIE-BREAKER

1 363

PENALTY

MANEUVER SCORE

0

+1/2

+1/2

0

+1/2

0

0

+1/2

72

2 376

PENALTY

MANEUVER SCORE

-1

-1

-1/2

-1/2

-1/2

0

0

0

66 1/2

3 377

PENALTY

MANEUVER SCORE

0

+1/2

0

0

0

0

+1/2

0

71

4 448

PENALTY

MANEUVER SCORE

-1/2

-1/2

-1

0

-1/2

0

-1/2

0

67

5 375

PENALTY

MANEUVER SCORE

-1/2

0

0

+1/2

+1/2

0

0

0

70 1/2

6 365

PENALTY

MANEUVER SCORE

+1/2

+1/2

+1/2

+1/2

+1/2

0

+1/2

0

73

7

PENALTY

MANEUVER SCORE

PENALTY

MANEUVER SCORE

Judge's Signature: _____

VRH ROOKIE COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	217 Rookie Youth
Judge:	B. Brown

1 point

- A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

[illegible]

Judge's Signature:

AQHA

VRH RANCH COW WORK

Date:	7/19/25
Show:	Rose Creek
Class:	#203 Ranch cow
Judge:	Clark Scoggin

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

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WO Entry #

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and automatically begins the run with a score of 20 points.
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

PENALTIES

Penalty Total

Score

Off Pattern

WO	Entry #	PENALTY	MANEUVER SCORE	FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DEF.	TIE APPEAL	2 POINT	3 POINT	5 POINT	Penalty Total	Score	Off Pattern
				BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD									
9	406					A														
				-1/2	-1	-1	-1													
10	410																			
				0	-1/2	+1/2	-1													

Judge's Signature: _____

C Scoggin

AQHA

VRH RANCH COW WORK

Date:	7/19/25
Show:	Rose Creek
Class:	#203 Ranch Cow Work
Judge:	Clark Scoggins

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
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- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

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MANEUVER SCORES

Each two-man combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
 +1 1/2 Extremely Poor, +1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern	
	BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	HEIGHT OF THE	1 PT. APPL	2 POINT	3 POINT	5 POINT			
			L	R	L	R	TRACK & RATE	STOP & HOLD									
TIE-BREAKER																	
1 392	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1/2	0		0	0	0	0	+1/2		R		3	69	
2 405	PENALTY																
	MANEUVER SCORE	+1/2	0	0	+1/2		0	+1/2	0	+1/2	+1/2		R		4	68 1/2	
3 391	PENALTY																
	MANEUVER SCORE	+1	+1/2	0	-1/2		+1/2	0	+1/2	+1/2	+1/2					13	
4 393	PENALTY																
	MANEUVER SCORE	0	0	-1/2	-1/2		-1/2	-1/2	0	0	0		A	R	R	9	60
5 390	PENALTY																
	MANEUVER SCORE	0	-1/2	-1/2	+1/2		+1/2	+1/2	+1/2	0	0				2	68	
6 448	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2		+1/2	+1/2	0	+1/2	+1/2				1	73	
7 406	PENALTY																
	MANEUVER SCORE	0	+1/2	0	-1/2		0	-1/2	0	0	0			R	6	62 1/2	
8 449	PENALTY																
	MANEUVER SCORE	+1/2	0	0	-1/2		0	+1/2	+1/2	0	0					71	

Judge's Signature: _____

Clark Scoggins

AQHA

VRH RANCH COW WORK

Date:	7/12/25
Show:	Rose Creek
Class:	#206 Open Ranch cow
Judge:	Clark Scoggins

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

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WO Entry #		MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern								
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL		DEGREE OF DEF.				1 PT. APPEAL		2 POINT		3 POINT		5 POINT	
						L		R		L		R		TRACK & RATE		STOP & HOLD									
TIE-BREAKER																									
1	391	PENALTY	A		C																				
		MANEUVER SCORE	-1/2	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							

Judge's Signature: _____

C Scoggins

AQHA

VRH LTD COW WORK

Date:	7/19/25
Show:	Rosecruid
Class:	#211 limited Am
Judge:	Clark Scoggin

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
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- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO		Entry #		MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern
				Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT					
TIE-BREAKER																		
1	363	PENALTY														68 1/2		
		MANEUVER SCORE	-1/2	0	0	-1/2	0	0	0	-1/2	0							
2	376	PENALTY														67 1/2		
		MANEUVER SCORE	-1	-1/2	-1/2	-1/2	0	0	0	0	0							
3	377	PENALTY														69 1/2		
		MANEUVER SCORE	0	0	-1/2	0	0	0	0	0	0							
4	448	PENALTY														68		
		MANEUVER SCORE	-1/2	0	-1/2	-1/2	-1/2	0	0	0	0							
5	375	PENALTY														70		
		MANEUVER SCORE	0	0	-1/2	0	0	0	+1/2	0	0							
6	305	PENALTY														74		
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2							
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

C. Scoggin

AQHA

VRH ROOKIE COW WORK

Date:	7/19/25
Show:	Rose Creek
Class:	#277 Rookie yearling
Judge:	Clark Scaggs

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES							PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
TIE-BREAKER													
	393	-1/2	0	0	0	0	A				1	68 1/2	

Judge's Signature: _____

Clark Scaggs

AQHA

VRH RANCH COW WORK

Date:	July 19
Show:	Rose
Class:	#203 OPEN
Judge:	Wachtel

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern
		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAR.	2 POINT	3 POINT	5 POINT					
BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD											
TIE-BREAKER																		
1	392	PENALTY													R			
		MANEUVER SCORE	-1/2	0	0	0		-1/2	-1/2	-1/2	0	0				3	65	
2	405	PENALTY			L	0									R			
		MANEUVER SCORE	0	-1/2	-1/2	-1/2		+1/2	-1/2	0	0	0				5	63 1/2	
3	391	PENALTY																
		MANEUVER SCORE	+1/2	0	0	-1/2		+1/2	0	+1/2	0	0					70	
4	393	PENALTY			T									A	R	R		
		MANEUVER SCORE	-1/2	-1/2	-1/2	0		-1/2	-1/2	-1/2	0	0				11	55	
5	390	PENALTY			LL	L												
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2		+1/2	+1/2	0	0	0				3	65 1/2	
6	408	PENALTY																
		MANEUVER SCORE	+1/2	+1/2	0	0		+1/2	+1/2	+1/2	+1/2	0					73	
7	408	PENALTY			C										R	R		
		MANEUVER SCORE	+1/2	-1/2	-1/2	-1/2		-1/2	-1/2	-1/2	0	0				9	57 1/2	
8	409	PENALTY																
		MANEUVER SCORE	+1/2	0	-1/2	-1/2		+1/2	+1/2	0	0	0					70 1/2	

Judge's Signature: _____

Wachtel

AQHA

VRH RANCH COW WORK

Date:	07/19
Show:	Rose
Class:	#203 OPEN
Judge:	Wachtel

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern								
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL		DEGREE OF DEF.				EYE APPEAL		2 POINT	3 POINT	5 POINT			
						L		R		L		R		TRACK & RATE		STOP & HOLD									
TIE-BREAKER																									
9	400	PENALTY																							
		MANEUVER SCORE	-1/2	-1/2			-1	-1							-1	-1	-1	0	0				5	59	
10	410	PENALTY																							
		MANEUVER SCORE	+1/2	0	0		-1/2								-1/2	-1/2	-1/2	0	0			R	R	9	58 1/2
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							
		PENALTY																							
		MANEUVER SCORE																							

Judge's Signature: _____

AQHA

VRH RANCH COW WORK

Date:	07/19
Show:	Rose
Class:	#200207 AMT
Judge:	Wachtel

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
 +1 1/2 Extremely Poor, +1 Very Poor, +1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern	
		BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIST	EYE APPEAL	2 POINT	3 POINT				5 POINT
TIE-BREAKER																		
1	20	PENALTY	A				N											
		MANEUVER SCORE	-1		-1	-1	-1 1/2	-1 1/2										
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
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		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: Laurel Wachtel

AQHA

VRH LTD COW WORK

Date:	07/19
Show:	Rose
Class:	#211 Lmt Am
Judge:	Wachtel

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

WO Entry #

Each horse and rider combination is scored between 0-100 points and automatically begins the run with a score of 20 points.
 +1/2 Extremely Poor, -1/2 Poor, -1/2 Poor to Good, +1/2 Good, +1 Very Good, +1 1/2 Excellent

PENALTIES

Penalty Total

Score

Off Pattern

TIE-BREAKER

1	363	PENALTY																
		MANEUVER SCORE	-1/2	0	+1/2	-1	-1/2	0	0	+1/2							69	

2	376	PENALTY																
		MANEUVER SCORE	-1/2	-1	-1/2	-1	-1	-1/2	0	-1/2							65	

3	377	PENALTY																
		MANEUVER SCORE	0	0	0	0	0	0	0	0							70	

4	448	PENALTY																
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	0	0	0	0							68 1/2	

5	375	PENALTY																
		MANEUVER SCORE	0	0	-1/2	-1/2	0	+1/2	0	0							68 1/2	

6	365	PENALTY																
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2							73	

		PENALTY																
		MANEUVER SCORE																

		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

Samuel Wachtel

VRH ROOKIE COW WORK

Date:	07/19
Show:	Rose
Class:	#217 Rookie Youth
Judge:	Wachtel

1 point

A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points

K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

[illegible]

Judge's Signature:

Laurel Waackel

VRH RANCH COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	203 VRH Open
Judge:	Allen Walton

1 point

- A- Loss of working advantage
- C- Using the corner or the end of the arena to turn the cow when going down the fence
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- R- Two-loop catch in amateur and youth classes
- S- Slipping rein
- T- Failure to drive cow past middle marker on first turn
- V- Over-bridled (per maneuver)
- W- Out of frame (per maneuver)

2 points

A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES												PENALTIES			Penalty Total	Score	Off Pattern
Each box in right combination is a credit between 0-100 points, and automatically deducts the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												2 POINT	3 POINT	5 POINT					
		FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL		HEIGHT OF DUTY		EYE APPEAL					
		BOXING	RATING	L	R	L	R	TRACK & RATE	STEEP & HOLD	POSITION & CONTROL	HEIGHT OF DUTY	EYE APPEAL							
TIE-BREAKER																			
1	392	PENALTY														R			
		MANEUVER SCORE	0	-1	0	+1/2			-1	0	0	0	0	0	0		3	65	
2	405	PENALTY				A										R			
		MANEUVER SCORE	0	-1/2	0	-1/2			0	-1	-1/2	0	-1/2				4	63	
3	391	PENALTY																	
		MANEUVER SCORE	+1/2	0	0	-1/2			+1/2	0	0	0	0					70 1/2	
4	393	PENALTY			F	1/4													
		MANEUVER SCORE	0	0	+1/2	+1/2			0		0	0	0	A		R	9	62	
5	390	PENALTY			L	A													
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2			0	0	0	0	0				2	66	
6	448	PENALTY			A														
		MANEUVER SCORE	+1/2		+1/2	+1/2			+1/2	+1/2	+1/2	0	0				1	72	
7	408	PENALTY				AC													
		MANEUVER SCORE	0	+1/2	+1/2	+1/2			+1/2	0	0	0	0			R	7	66	
8	449	PENALTY																	
		MANEUVER SCORE	0	0	0	-1			0	0	0	0	0					69	

Judge's Signature:

AQHA

VRH RANCH COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	203 VRH Open
Judge:	Allen Walton

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and automatically begins the run with a score of 70 points.

+1 1/2 Extremely Poor, +1 Very Poor, +1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

Each box requires confirmation to a correct between 0-100 points, and automatically begins the run with a score of 70 points.
+1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

FENCE TURNS

CIRCLING

ROPING

POSITION & CONTROL

DEGREE OF DIRT

EYE APPEAR

2 POINT

3 POINT

5 POINT

PENALTIES

Penalty Total

Score

Off Pattern

TIE-BREAKER

9 406

PENALTY

MANEUVER SCORE

A A

-1/2 -1/2 -1 -1

-1/2 -1/2 -1/2 0 0

A

4 60 1/2

10 410

PENALTY

MANEUVER SCORE

E

0 0 1/2 0

0 0 0 0

A

R

8 62 1/2

Judge's Signature: _____

Allen Walton

AQHA

VRH RANCH COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	207 VRH Amt
Judge:	Allen Walton

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each maneuver combination is scored between 0-100 points and automatically begins the run with a score of 20 points.
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		PENALTIES		Penalty Total	Score	Off Pattern			
						L	R	L	R	TRACK & RATE	STOPS & HOLD	POSITION & CONTROL	DEGREE OF DEF.				EYE APPEAR.	2 POINT	3 POINT
TIE-BREAKER																			
1	381	PENALTY	A			A	A	1											
		MANEUVER SCORE	-1/2			-1	-1									AA			DD
		PENALTY																	
		MANEUVER SCORE																	
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		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: _____

AQHA

VRH LTD COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	211 Limited Amt
Judge:	Allen Walton

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern
WO	Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 100 points. 1 1/2 Extremely Poor, 1 Very Poor, 1/2 Poor, 0 Good, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 POINT	5 POINT			
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage					
TIE-BREAKER		3	4	1	2									
1	363	PENALTY											70	
		MANEUVER SCORE	-0	0	+1/2	-1/2	-1/2	0	0	+1/2				
2	376	PENALTY											66	
		MANEUVER SCORE	-1	-1/2	-1/2	-1	-1	0	0	0				
3	377	PENALTY											69 1/2	
		MANEUVER SCORE	0	0	0	-1/2	0	0	0	0				
4	448	PENALTY											66 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	0	0	-1	-1/2				
5	375	PENALTY											69 1/2	
		MANEUVER SCORE	-1/2	0	0	0	0	0	0	0				
6	365	PENALTY											73 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

AQHA

VRH ROOKIE COW WORK

Date:	7/19/25
Show:	Rose Circuit
Class:	217 Rookie Youth
Judge:	Allen Walton

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES							PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
TIE-BREAKER													
	393	0	0	0	+1/2	+1/2	A					70	

Judge's Signature: 