

AQHA

VRH RANCH REINING

Date:	8/28/21
Show:	Heritage Classic
Class:	237 Open
Judge:	L Ligon

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
		PENALTY											
		MANEUVER SCORE											
1	453	PENALTY											
		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	0			71	
2	432	PENALTY											
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2			72	
3	451	PENALTY											
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2			67	
4	429	PENALTY	2	2									
		MANEUVER SCORE	-1/2	-1	0	-1/2	0	0	-1/2			63 1/2	
5	452	PENALTY	2										
		MANEUVER SCORE	-1/2	-1/2	0	-1	0	-1	-1/2			63 1/2	
6	450	PENALTY											
		MANEUVER SCORE	0	0	0	0	+1/2	+1/2	+1/2			71 1/2	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

[Handwritten Signature]

Ranch Reining



American Paint Horse Association
122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164
apha.com/showing/judges/scoresheets/

L. LISON

For more information on
how classes are judged
visit horseiq.com

Event: Heritage Classic

Class: 2239 Nov Open

Date: 8/28/24

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		DD	DD	S	3 1/2									
1	462	PENALTY												
		CONTENT	0										0	

		PENALTY												
		CONTENT												

		PENALTY												
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		PENALTY												
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		PENALTY												
		CONTENT												

		PENALTY												
		CONTENT												

Judge's Name (Printed) _____

Judge's Signature _____

AQHA

VRH RANCH REINING

Date:	8/28/25
Show:	Heritage Classic
Class:	253 Lim Amat
Judge:	L. Ligon

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhauniversity.com

WO Entry #		MANEUVER SCORES								Natural Born Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
1	452	PENALTY	2	231	2								
		MANEUVER SCORE	-1/2	-1/2	0	-1/2	0	0	0			61 1/2	
		62											
2	450	PENALTY											
		MANEUVER SCORE	0	0	0	-1/2	0	+1/2	0			70	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

Reining Score Sheet

L. Ligon



American Paint Horse Association
122 East Exchange Ave., Suite 420 • Fort Worth, Texas 76164
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For more information on
how classes are judged
visit horseiq.com

Event: Heritage Classic

Date: 8/28/25

Class: 255 Amat

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Maneuver Description		DDoR	DDoL	S	3 1/2 R	S	3 1/2 L	S & B				
W/O	Entry No.	Description	1	2	3	4	5	6	7	8	Penalty Total	Final Score
1	29	PENALTY SCORE							2			
		MANEUVER SCORE	0	0	-1/2	0	0	0	-1/2			67
		PENALTY SCORE										
		MANEUVER SCORE										
		PENALTY SCORE										
		MANEUVER SCORE										
		PENALTY SCORE										
		MANEUVER SCORE										
		PENALTY SCORE										
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		MANEUVER SCORE										
		PENALTY SCORE										
		MANEUVER SCORE										

Judge's Name (Printed) _____

Judge's Signature _____

AQHA

VRH RANCH REINING

Date:	8/28/25
Show:	Heritage Classic
Class:	259 Lim Youth
Judge:	L Ligon

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
		00AR	00AL	S	3 1/2 B	S	3 1/2 L	S & B					
1	433	PENALTY	5 2	2									
		MANEUVER SCORE	-1	-1/2	0	-1 1/2	-1/2	0	0			57 1/2	
			62			56							
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
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		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

L Ligon

Ranch Reining



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L. LISON

For more information on
how classes are judged
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Event: Heritage Classic

Class: 272 Nov Youth + 276 Nov Amat

Date: 8/28/24

W/O	Entry No.	MANEUVER SCORES										Penalty Total	Score	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		000	000	5	3 1/2	5	3 1/2	5+B						
1	428	PENALTY 12	2											
		CONTENT -1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2						61

		PENALTY												
		CONTENT												

		PENALTY												
		CONTENT												

276	400	Amat	29	PENALTY	1									
		CONTENT	0	0	0	-1/2	0	0	0					

		PENALTY												
		CONTENT												

		PENALTY												
		CONTENT												

		PENALTY												
		CONTENT												

		PENALTY												
		CONTENT												

		PENALTY												
		CONTENT												

		PENALTY												
		CONTENT												

Judge's Name (Printed)

Judge's Signature

[Signature]

Ranch Reining Score Sheet



Class Name: 280 Class #: _____

Show: Heritage Classic Date: _____

Scoring: 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments

1/2 Point Penalty:

- Starting circle or exiting rollback at trot for up to 2 strides
- Delayed change of lead by 1 stride where lead change is required
- Failure to remain a minimum of 20' from wall when approaching stop and/or rollback
- Over-spin or under-spin by 1/8 turn

1 Point Penalty:

- Out of lead in circles, figure eights or around end of arena
- Over-or under-spin 1/8 to 1/4 turn
- Slipping rein

2 Point Penalty:

- Break of gait
- Freeze-up in spins or rollbacks
- Failure to stop or walk before executing lope departure on trot-in patterns
- Failure to be in lope prior to 1st marker in run-in patterns
- Failure to completely pass marker before initiating a stop
- Trotting beyond strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalty:

- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of 2 hands per maneuver
- More than 1 finger between split reins or any fingers between romal reins per maneuver
- Alter tension or length of reins from bridle to rein hand

Disqualification:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/ rider
- Spurring or hitting horse in front of cinch

Off-Pattern - Cannot place above others who completed pattern correctly:

- Breaking pattern
- Inclusion of maneuver (e.g. over-or-under-spinning)
- Backing more than 2 strides
- Leaving arena before pattern is complete
- Repeated blatant disobedience

PATTERN 3

Entry #	Maneuver Description	3 RL Cir L - L - S	3 LL Cir L - L - S	RL Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop Back			Total Score
1	Maneuver	1	2	3	4	5	6	7	8	9	
1	Penalty	1 5/2	2 1/2	2 1/2		2					
	Maneuver Score	-1 1/2	-1	-1	-1 1/2						
	Totals	6 1/2		4 1/2	4 1/2						0
2	Penalty										
	Maneuver Score										
	Totals										
3	Penalty										
	Maneuver Score										
	Totals										
4	Penalty										
	Maneuver Score										
	Totals										
5	Penalty										
	Maneuver Score										
	Totals										
6	Penalty										
	Maneuver Score										
	Totals										
7	Penalty										
	Maneuver Score										
	Totals										
8	Penalty										
	Maneuver Score										
	Totals										
9	Penalty										
	Maneuver Score										
	Totals										
10	Penalty										
	Maneuver Score										
	Totals										

Judge's Signature: _____