

**SHOW:** HERITAGE CLASSIC

CLASS: AQHA 236002 L1 Amt Western Riding

DATE: 9/1/2025

# 1/2 Point Penalties:

Tick or light touch of log

### 1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- · Hind legs skipping or coming together during lead change

### 3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) Off Course or the designated area
- Simple change of leads
- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

# 5 Point Penalties:

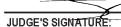
- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

### Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Knocking over markers
- Major refusal stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

Maneuver	neuve		W J L	TRANS			Poor, -1 Very F	een 0-100 paints	and automatical	ly begins the run						,	
Man	neuve	<b>F</b> S		TRANS	1 L	21	T	MANEUVER SCORES  Each horse/inder team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									
			1	1	10		1 X	2 X	LOG	3 X	4 X	S & B			PENALTY TOTAL	SCORE	
1 38	84	PENALTY		2	3	4	5	6	7	8	9	10	11	12			
1   30	04		1			1	9	1			3,3,1				10	54½	
		MANUV.	-1/2	0	-1/2	-1	-1/2	-1	0	0	-1½	-1/2			10	J4/2	
		PENALTY	1		3	Τ		Т		Π		Ī			Ι.		
2   32	26	MANUV.	0	-1/2	-1	-1/2	0	0	0	-1/2	-1/2	-1/2			4	62½	
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4 37	70	PENALTY				-1	1/	1/	<u> </u>	<u> </u>	1/				2	65	
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5 60	50	PENALTY				3									3	66	
		MANUV.	+1/2	+1/2	0	-1	0	-1/2	0	0	0	-1/2					
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LARSEN; JAN C
JUDGE'S NAME (PRINTED):





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# 5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
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ş	- Overturn of more than 1/4 turn										ų.					
WIO	#					n horse/rider team -1 1/2 Extremely		een 0-100 points		ly begins the run					<u>_</u>	<u>س</u>
Maneu	Maneuver Description		WJL	TRANS	1 L	2 L	1 X	2 X	LOG	3 X	4 X	S&B			PENALTY TOTAL	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12		
1	384	PENALTY				1				3,3,3	1				11	53
Ľ	304	MANUV.	-1/2	-1/2	-1/2	-1	-1/2	-1/2	0	-1½	-1	0			11	33
	1	PENALTY	1		3	1	Ι	Т	Τ	<u> </u>	1	Ī .				
2	326	MANUV.	-1/2	-1	-1	-1/2	0	-1/2	-1/2	-1/2	-1	-1/2			6	58
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4	370	PENALTY	1			1		1	Π						- 3	62
	370	MANUV.	-1/2	-1/2	-1/2	-1 -1/2 -1 -1/2 0 -	-1/2	0				02				
		PENALTY				5,3		1	T	1						Γ
5	60	MANUV.	0	-1/2	0	-11/2	-1/2	0	-1/2	0	-1/2	-1/2			8	58
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						1	1			1	1					

LIGON; LISA F JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



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WIO	#				Eac	h horse/rider tean -1 1/2 Extremely	n is scored betw Poor, -1 Very I	reen 0-100 points	ER SCORES and automatical Correct, +1/2 G	ly begins the rur	n with a score of 70 ood, +1 1/2 Excelle	0 points ent			<u>}</u>	 	
Maneu	Maneuver Description		ıver Des	WJL	TRANS	1 L	2 L	1 X	2 X	LOG	3 X	4 X	S&B			PENALTY TOTAL	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12			
1	384	PENALTY				1					3,3,3,1				11	51½	
'	304	MANUV.	-1	-1	-1/2	-1	-1/2	-1/2	0	-1	-11/2	-1/2			''	J 1 /2	
	ĺ	PENALTY	1		1	1		I	Ī	Τ	1	T		1	Π		
2	326	MANUV.	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1			4	59½	
	r		1			ī					<del>`</del>						
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	Ac.	MANUV.	-1/2	-1/2	0	0	0	-1/2	0	0	-1/2	0					
4	370	PENALTY	1			1									2	63½	
7	370	MANUV.	-1/2	-1/2	-1/2	-1	-1/2	-1/2	0	-1/2	-1/2	0			<u> </u>	0372	
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5	60	MANUV.	0	0	-1/2	-11/2	0	-1/2	0	0	0	-1/2			3	64	
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		PENALTY	1/2		3	1		Т	Ī		1	3				Π
2	326	MANUV.	0	0	-1	0	+1/2	+1/2	0	0	-1	-1/2			6½	62
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3	100	PENALTY	1/2			ļ					<u> </u>	ļ			0½	71
		MANUV,	0	0	+1/2	+1/2	0	0	+1/2	+1/2	0	-1/2				
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4	370	MANUV.	0	0	0	0	0	0	0	+1/2	0	+1/2			3½	67½
		PENALTY			1	1,3			1					· · · · · · · · · · · · · · · · · · ·		
5	60		+1/2	+1/2	+1/2	-1	+1/2	0	0	0	+1/2	0			4	67½
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