



# RANCH REINED WORK

Pattern # 5

No Penalty in WT for using 2 hands

Show 403/600

Judge Walton

Date 10/25/20

### 1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

### 1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

### 2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

### 5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

### MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
  - A. Inhumane Treatment
  - B. Lameness
  - D. Disrespect or misconduct
  - F. Fall of horse/rider
  - G. Illegal Equipment
  - H. Leaving Arena before pattern is complete
  - N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT										Penalty Total	Score	OP																	
		1	2	3	4	5	6	7	8	9	10																				
		Maneuver Description																													
		Tie Breaker →																													
1	350	Penalty												Content	-1/2	0	+1/2	0	+1/2	0	0	0	0	0	0	1/2	70				
2	264	Penalty												Content	-1/2	0	+1/2	+1/2	+1/2	0	0	+1/2						7 1/2			
3	286	Penalty												Content	0	0	0	0	0	+1/2	0	-1/2						70			
4	292	Penalty												Content	-1	-1/2	-1	3	-1/2	0	0	+1/2	+1/2					3	64		
5	233	Penalty												Content	-1/2	0	+1/2	+1/2	0	+1/2	0	0							71		
6	297	Penalty												Content	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2							73		
7	255	Penalty												Content	-1	0	+1/2	0	-1/2	-1/2	-1/2	-1/2						1	62 1/2	3X	
8	287	Penalty												Content	-1	OP	-1/2	OP	-1/2	-1/2	-1/2	-1/2	0						63	2X	
		Penalty												Content																	

Judges Signature: Walton



**RANCH REINED  
WORK**

Pattern # 5

No Penalty in WT for using 2 hands

Show 503 / 500  
Judge Walter  
Date 10/25/20

**1/2 POINT PENALTY**

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

**1 POINT PENALTY**

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

**2 POINT PENALTY**

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

**5 POINT PENALTY**

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
  - D. Repeated blatant disobedience
  - H. Use of 2 hands (except in snaffle bit or hackamore)
  - M. More than one finger between split reins or any fingers between romal reins (except two rein)
  - P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
  - T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
- A. Inhumane Treatment
  - B. Lameness
  - D. Disrespect or misconduct
  - F. Fall of horse/rider
  - G. Illegal Equipment
  - H. Leaving Arena before pattern is complete
  - N. Improper Western Attire

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

**70 Points +/- Maneuver Total less Penalty Points = Total Score**

**Judges Score (Content):** +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
		Tie Breaker →															
1	265	SB	-1/2	0	0	0	0	+1/2	0	0							70
2	143	RS	-1/2	0	0	+1/2	0	+1/2	0	+1/2							71
3	106	LS	-1/2	OP	0	0	+1/2	0	+1/2	0							69 ✓
4	337	LC	-1/2	-1/2	0	0	0	-1/2	0	+1/2							69

Judges Signature: Walter

**WSVRHA**  
Western States Versatility  
Ranch Horse Association



**RANCH REINED  
WORK**

Pattern # 5

No Penalty in WT for using 2 hands

Show 403/402

Judge L. Walton

Date 10/25/2020

**1/2 POINT PENALTY**

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

**1 POINT PENALTY**

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

**2 POINT PENALTY**

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

**5 POINT PENALTY**

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- T. Trotting in excess of 1/2 circle or 1/2 length of arena

**DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

**70 Points +/- Maneuver Total less Penalty Points = Total Score**

**Judges Score (Content):** +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
		<b>Tie Breaker →</b>													1st		
1	287	SB RS LS LC RC RRB LRB SS	-1/2	-1/2	OP	0	-1/2	-1/2	-1	0						65 1/2	✓
2	291		-1/2	OP	OP	-1	0	2	OP	0	-1/2	0	-1/2			3	60 1/2 3X ✓
3	111		-1	0	0	0	0	0	0	0	0	0	OP	-1/2			67 1/2 ✓
4	217		0	OP	+1/2	0	0	-1/2	-1	-1/2							67 ✓
5	125		-1/2	+1/2	2	-1	0	0	-1/2	-1/2	+1/2					2	65 1/2 ✓
6	123		-1/2	0	+1/2	0	0	0	0	0							70 ✓
7	294		-1	-1/2	3 OP OP	-1/2	0	0	-1	-1	-1/2					3	61 1/2 2X ✓
8	112		-1/2	0	0	+1/2	+1/2	0	+1/2	0							71 1/2 ✓
9	110		-1/2	-1	-1/2	-1	-1	11	-1	-1	-1	-1/2				2	60 1/2 ✓

Judges Signature: L. Walton





# RANCH REINED WORK

Pattern # 5

Show H03/402  
 Judge L Walton  
 Date 10/25/2020

No Penalty in WT for using 2 hands

- 1/2 POINT PENALTY**  
 D. Delay lead change 1 stride  
 F. Failure to remain 20' from fence on approach to stops and roll backs  
 J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides  
 S. Over/Under spin up to 1/8

- 1 POINT PENALTY**  
 B. Over bridled per maneuver  
 C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative  
 F. Out of frame per maneuver  
 O. Over/Underspin between 1/8 & 1/4  
 L. Out of lead  
 S. Slipping Rein

- 2 POINT PENALTY**  
 B. Break of gait  
 F. Freezing up in spin or roll back  
 J. Jog over 2 strides but less than 1/2 circle  
 L. Fail to lope before first marker  
 M. Fail to lope past marker before stop is initiated  
 S. On trot in patterns failure to stop before lope depart

- 5 POINT PENALTY**  
 B. Spurring or hitting in front of the cinch at any time  
 C. Blatant Disobedience  
 E. Instill Fear or praise

- MAJOR PENALTY - "OP":**  
 Cannot place above others who complete pattern correctly  
 D. Repeated blatant disobedience  
 H. Use of 2 hands (except in snaffle bit or hackamore)  
 M. More than one finger between split reins or any fingers between romal reins (except two rein)  
 P. Missed Pattern - eliminate or add maneuver, incomplete maneuver  
 T. Trotting in excess of 1/2 circle or 1/2 length of arena  
**DQ (score -0-)**  
 A. Inhumane Treatment  
 B. Lameness  
 D. Disrespect or misconduct  
 F. Fall of horse/rider  
 G. Illegal Equipment  
 H. Leaving Arena before pattern is complete  
 N. Improper Western Attire

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

**70 Points +/- Maneuver Total less Penalty Points = Total Score**

**Judges Score (Content):** +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
			9S	RS	LS	LC	RC	RRB	LRB	SS							
		Tie Breaker →															
10	292	Penalty															
		Content	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2	0					1	64 1/2	
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: *R. Walton*

**TSVRHA**  
Western States Versatility  
Ranch Horse Association



**RANCH REINED  
WORK**

Pattern # 5

No Penalty in WT for using 2 hands

Show 303

Judge Walter

Date 10/25/2020

**1/2 POINT PENALTY**

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

**1 POINT PENALTY**

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

**2 POINT PENALTY**

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

**5 POINT PENALTY**

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
  - D. Repeated blatant disobedience
  - H. Use of 2 hands (except in snaffle bit or hackamore)
  - M. More than one finger between split reins or any fingers between romal reins (except two rein)
  - P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
  - T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
- A. Inhumane Treatment
  - B. Lameness
  - D. Disrespect or misconduct
  - F. Fall of horse/rider
  - G. Illegal Equipment
  - H. Leaving Arena before pattern is complete
  - N. Improper Western Attire

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

**70 Points +/- Maneuver Total less Penalty Points = Total Score**

**Judges Score (Content):** +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
		<del>RS</del> RS LS LC RC RRB LRB SS															
		Tie Breaker →														1st	
1	114	Penalty Content	-1/2	-1/2	0	0	0	+1/2	0	0							69 1/2
2	257	Penalty Content	-1/2	-1/2	0	+1/2	+1/2	0	0	+1/2							70 1/2
3	211	Penalty Content	-1/2	0	+1/2	+1/2	-1/2	-1	+1/2	-1/2							69
4	288	Penalty Content	-1/2	0	0	0	0	+1/2	+1	+1/2							71 1/2
		Penalty Content															
		Penalty Content															
		Penalty Content															
		Penalty Content															
		Penalty Content															

Judges Signature: Walter



# RANCH REINED WORK

Pattern # 5

No Penalty in WT for using 2 hands

Show 203

Judge L. Walton

Date 10/25/2020

### 1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

### 1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

### 2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

### 5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

### MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
  - A. Inhumane Treatment
  - B. Lameness
  - D. Disrespect or misconduct
  - F. Fall of horse/rider
  - G. Illegal Equipment
  - H. Leaving Arena before pattern is complete
  - N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP			
			1	2	3	4	5	6	7	8	9	10						
			SB	RS	LS	LC	RC	RRB	LRB	SS								
		Tie Breaker →															1st	
1	226	Penalty		OP	OP												68 1/2	2x ✓
		Content	0	-1/2	-1/2	+1/2	0	+1/2	0	+1/2								
2	199	Penalty		OP													67	✓
		Content	-1/2	-1/2	-1/2	0	0	-1/2	0	0								
		Penalty																
		Content																
		Penalty																
		Content																
		Penalty																
		Content																
		Penalty																
		Content																

Judges Signature: L. Walton



# WSVRHA

Western States Versatility  
Ranch Horse Association



## RANCH REINED WORK

Pattern # 5

No Penalty in WT for using 2 hands

Show 107

Judge C Walter

Date 10/25/2020

### 1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

### 1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

### 2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

### 5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

### MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
  - D. Repeated blatant disobedience
  - H. Use of 2 hands (except in snaffle bit or hackamore)
  - M. More than one finger between split reins or any fingers between romal reins (except two rein)
  - P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
  - T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
- A. Inhumane Treatment
  - B. Lameness
  - D. Disrespect or misconduct
  - F. Fall of horse/rider
  - G. Illegal Equipment
  - H. Leaving Arena before pattern is complete
  - N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
		Tie Breaker →													1st		
1	293		SB	RS	LS	LC	RC	RR	LR	SS							73
2	282																72
3	714																72 1/2
4	167																5 57

Judges Signature: \_\_\_\_\_

*Walter*